

UI/UX DESIGN**Course Code : 314005**

Programme Name/s : Artificial Intelligence/ Artificial Intelligence and Machine Learning/ Cloud Computing and Big Data/ Computer Technology/ Computer Engineering/ Computer Software Technology/ Computer Science & Engineering/ Data Sciences/ Computer Science

Programme Code : AI/ AN/ BD/ CM/ CO/ CST/ CW/ DS/ SE

Semester : Fourth

Course Title : UI/UX DESIGN

Course Code : 314005

I. RATIONALE

In digital applications, the user communicates with the product via user interface. This course is designed to elicit fundamental principles and practical skills from stakeholders which are essential to design user friendly interfaces. The course will help students to apply design thinking concepts to create or re-create the prototype.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

The aim of this course is to help the students to attain the following industry identified outcome through various teaching learning experiences:

Design user-centered applications, websites, interfaces.

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Explain design thinking concept.
- CO2 - Interpret user requirements.
- CO3 - Select appropriate visual design for given problem.
- CO4 - Create interactions using design tool.
- CO5 - Create innovative design prototype for given applications.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

| Course Code | Course Title | Abbr | Course Category/s | Learning Scheme | | | | | Credits | Paper Duration | Assessment Scheme | | | | | | | | | | Total Marks |
|-------------|--------------|------|-------------------|--------------------------|----|----|-----|-----|---------|----------------|-------------------|-------|-------|------------------|-----------|-----|-----|-------------|----|----|-------------|
| | | | | Actual Contact Hrs./Week | | | SLH | NLH | | | Theory | | | Based on LL & TL | | | | Based on SL | | | |
| | | | | CL | TL | LL | | | | | FA-TH | SA-TH | Total | | Practical | | SLA | | | | |
| | | | | | | | Max | Min | | | | | Max | Min | Max | Min | Max | Min | | | |
| 314005 | UI/UX DESIGN | UID | SEC | 1 | - | 4 | 1 | 6 | 3 | - | - | - | - | - | 25 | 10 | 25@ | 10 | 25 | 10 | 75 |

UI/UX DESIGN**Course Code : 314005****Total IKS Hrs for Sem. : 0 Hrs**

Abbreviations: CL- Classroom Learning , TL- Tutorial Learning, LL-Laboratory Learning, SLH-Self Learning Hours, NLH-Notional Learning Hours, FA - Formative Assessment, SA -Summative assessment, IKS - Indian Knowledge System, SLA - Self Learning Assessment

Legends: @ Internal Assessment, # External Assessment, *# On Line Examination , @\$ Internal Online Examination

Note :

1. FA-TH represents average of two class tests of 30 marks each conducted during the semester.
2. If candidate is not securing minimum passing marks in FA-PR of any course then the candidate shall be declared as "Detained" in that semester.
3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
4. Notional Learning hours for the semester are (CL+LL+TL+SL)hrs.* 15 Weeks
5. 1 credit is equivalent to 30 Notional hrs.
6. * Self learning hours shall not be reflected in the Time Table.
7. * Self learning includes micro project / assignment / other activities.

V. THEORY LEARNING OUTCOMES AND ALIGNED COURSE CONTENT

| Sr.No | Theory Learning Outcomes (TLO's)aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|---|---|
| 1 | TLO 1.1 Explain design thinking concepts. TLO 1.2 Define User Interface. TLO 1.3 Describe User experience. | Unit - I Design Thinking Fundamentals 1.1 Introduction to Design thinking – Concept, Purpose, 5 stages of design thinking – Empathize, Define, Ideate, Prototype, Test 1.2 Introduction to User Interface / User Experience (UI/UX) – Definition of Design with respect to digital media, User Interface, User experience, Difference between UI and UX. History of UX. Need of UI and UX | Chalk-Board Demonstration Presentations Flipped Classroom |
| 2 | TLO 2.1 Explain research methods for user requirements. TLO 2.2 Describe requirement analysis techniques. TLO 2.3 Identify user persona. | Unit - II User Requirements and its Analysis 2.1 Introduction to research and analysis tool (freeware) such as FigJam 2.2 User requirements – Definition, Types of user research - Qualitative research, Quantitative research. Tools to collect user requirements – personal observation, interviews, questionnaire, User/ Expert reviews 2.3 User requirement analysis - Understanding target audience and client requirements, Competitive analysis, Affinity mapping, Defining User Persona | Chalk-Board Case Study Demonstration Hands-on Presentations |
| 3 | TLO 3.1 Demonstrate storyboarding for given problem. TLO 3.2 Demonstrate User journey mapping for given problem. TLO 3.3 Describe graphic design principles. TLO 3.4 Explain visual communication. | Unit - III User Interface Design 3.1 Storyboarding, User journey mapping 3.2 Gestalt principles of design - Aesthetics in UI design - Using Light, Color and Contrast Effectively in UI Design 3.3 Introduction to any freeware design tool such as Figma 3.4 Visual Communication Design - effective visual communication for graphical user interface | Chalk-Board Demonstration Hands-on Presentations |

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| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|--|---|
| 4 | TLO 4.1 Explain User Experience design. TLO 4.2 Describe steps to create gamification techniques. TLO 4.3 Describe steps to create micro-animation. TLO 4.4 Write steps to create interactions using buttons, navigations etc. in any design tool. | Unit - IV User Experience Design Tool 4.1 Introduction to User Experience design 4.2 UX design open source tool such as - Figma features – Navigations, interactions, Buttons Creating library 4.3 Gamification, micro-animation 4.4 Creating visual identity of the project – design system, design theme | Chalk-Board Demonstration Hands-on Presentations |
| 5 | TLO 5.1 Create low fidelity prototyping of design on paper. TLO 5.2 Create medium fidelity prototype on paper. TLO 5.3 Write steps to create high fidelity prototype using design tool. TLO 5.4 Test the design prototype. | Unit - V Prototyping and Testing 5.1 Introduction to Wireframing - Purpose of wireframing, Types – low fidelity, medium fidelity, high fidelity 5.2 Basics of sketching, Creating low fidelity wireframes, medium fidelity and high fidelity in Figma 5.3 Basic considerations in wireframing – device, size, behavior, interaction 5.4 Elements used in wireframing – visual design, high fidelity elements 5.5 Prototyping and Testing | Chalk-Board Demonstration Hands-on Presentations |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES.

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|-------|--|----------------|-------------------|
| LLO 1.1 Identify categories of website/ App such as government / e-commerce / tourism related etc. LLO 1.2 Compare different websites/ Apps under one category for design aesthetics. LLO 1.3 Use design tool to collect user requirements. LLO 1.4 Record observations using any design tool. | 1 | *Use Design tool for user requirement collection and analysis • Visit minimum 5 websites/ Apps of the particular category. Identify problems in overall navigation, look and feel of websites, relevance of the information. Record all findings using Design tool | 4 | CO1 CO2 |
| LLO 2.1 Observe various interfaces used in kiosk based applications. LLO 2.2 Prepare affinity mapping of User Requirements using design tools. | 2 | Use Design tool for user requirement collection and analysis of various interfaces such as kiosks • Visit minimum 5 interfaces. Identify problems in overall navigation, look and feel of the interface, relevance of the information. Record all findings using Design tool | 4 | CO1 CO2 |
| LLO 3.1 Use any Design tool to create a 'blank project'. LLO 3.2 Use frame, shape, text of design tool to create screen layout of given user interface. | 3 | *Recreate a given user interface using any open source design tool (For example, to recreate the first screen of personal mobile phone etc.) | 4 | CO1 CO2 CO3 |

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| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|-------|---|----------------|--------------------------|
| LLO 4.1 Use frames, images, and colors to design given screen. LLO 4.2 Explore various plug-ins/extensions in the design tool. LLO 4.3 Use different plug-ins/extensions in design tool. | 4 | * Create grid system for the given screen using any design tool (For example dashboard of particular application/welcome screen of any blog portal etc.) | 4 | CO3 CO4 CO5 |
| LLO 5.1 Use frames, components, auto-layouts to design given screen using Design tool. LLO 5.2 Create asset using design tool. LLO 5.3 Create library/repository of created assets in the design tool. | 5 | *Design given user interface using various components such as auto-layouts in the design tool (For example, design sample login page/ design registration form etc.) | 4 | CO2 CO3 CO4 CO5 |
| LLO 6.1 Use horizontal scrolling component in the design tool to create given page(s). | 6 | *Use horizontal scrolling to create pages for given website/ App (For example, page(s) in social media Apps/ tourism related webpage(s)) | 4 | CO4 |
| LLO 7.1 Use vertical scrolling component in the design tool to create given page(s). | 7 | *Use vertical scrolling for a given website/ App (For example, Retail website/App or food ordering Apps etc.) | 4 | CO4 |
| LLO 8.1 Use frame, shape, text tools, components of the design tool to replicate the design of given web page(s). LLO 8.2 Use interactions, menus to replicate web page design. | 8 | Recreate given website for UI design, color, images, interactions, menu | 4 | CO3 CO4 CO5 |
| LLO 9.1 Use various menus - bottom menu, slide menu to demonstrate navigations in the screen. | 9 | *Create navigations for the given website/ App (For example, create navigation in App using bottom menu etc.) | 4 | CO4 |
| LLO 10.1 Use components and navigations to design quiz like page in design tool. | 10 | Design a quiz for given user interface (For example, quiz for LMS / government web site / retail web sites etc.) | 4 | CO5 |
| LLO 11.1 Observe gamification techniques used in existing user interfaces. LLO 11.2 Use files, templates to create gamification effect in given scenario using design tool. | 11 | Create any two gamification effects for given user interface in given scenario (For example, racing effect etc.) | 4 | CO3 CO4 |
| LLO 12.1 Use files, templates to create gamification effect in given scenario using design tool. | 12 | Create gamification for task completion in website such as LMS/ retail website/ banking website (For example, popping up effect/ releasing balloons in the air etc. once a task is completed) | 4 | CO3 CO4 CO5 |
| LLO 13.1 Observe micro-animations used in existing websites, Apps, interfaces. LLO 13.2 Use templates to create micro-animation for given user scenario. | 13 | Create any five micro animations for the given user interface in given scenario (For example, progress bar effect/ waitin for reply or response effect/ status bar/ welcome page or opening page animatio etc.) | 4 | CO3 CO4 |

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| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|--------------|---|-----------------------|---------------------|
| LLO 14.1 Use Interactions/ events to create Prototype in design tool. | 14 | *Create prototyping with different interactions – tab, click, hover, delay. for the given user interface | 4 | CO4 CO5 |
| LLO 15.1 Use plug-in/ extension to convert the created prototype into html page(s). LLO 15.2 Use browser to run the generated HTML page(s). | 15 | Convert created prototype in HTML page(s) | 4 | CO5 |

Note : Out of above suggestive LLOs -

- '* Marked Practicals (LLOs) Are mandatory.
- Minimum 80% of above list of lab experiment are to be performed.
- Judicial mix of LLOs are to be performed to achieve desired outcomes.

VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)**Micro project**

- The micro project has to be Industry Application Based, Internet-based, Workshop-based, Laboratory-based or Field-based as suggested by Teacher:

1. Prepare a prototype for online blog:

- Prepare a competitive analysis of similar website
- Define user persona and prepare user journey mapping using any design tool
- Construct prototype using - navigation, interaction, frames in design tool
- Validate the prototype by checking navigation and conditions given
- Convert the design prototype into HTML code

2. Reconstruct given user interface such as kiosk system:

- Observe the given user interface
- Identify improvement in the user interface in terms of - look and feel, navigation, interactions
- Prepare affinity mapping using design tool
- Reconstruct the given interface using various components in design tool

3. Prepare a prototype for food ordering App:

- Prepare a competitive analysis of similar Apps
- Define user persona and prepare user journey mapping using any design tool
- Construct prototype using - navigation, interaction, frames in design tool
- Validate the prototype by checking navigation and conditions given

4. Rebuild smart TV user interface layout

- Visit existing interfaces of smart television
- Record findings related to color scheme, theme, look and feel, location on display of existing interfaces
- Record minimum 10 different user reviews regarding the smart television user interface (chose user from different backgrounds)
- Record improvements in look, navigation, and interactions
- Redefine user persona for existing interface
- Rebuild the interface prototype using design tool

Assignment**1. Prepare a case-study report -**

- Identify any dedicated interface such as Automated deposit cum Withdrawal machine.
- Perform a user requirement analysis through any research method (e.g. Interview/ Questionnaire etc.).
- Define user persona for the same.
- Prepare a low fidelity prototype for it.

2. Prepare user storyboard and user journey mapping for given user interface -

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- Identify user requirements .
- Perform a user requirement through research methods (e.g. Interview/ Questionnaire etc.).
- Define user persona for the same.
- Prepare a user journey mapping for the same.
- Prepare a storyboard for the user interface.

3. Prepare low, medium, and high fidelity prototype for given user interface -

- Identify user interface.
- Collect user requirements by any two methods (e.g. Personal observation/ expert review etc.)
- Define user persona for the same.
- Prepare a low fidelity prototype on paper for the same.

Other

- Following are some suggestive self-learning topics or any relevant topics suggested by the Teacher:
 - Prepare a feature-based detailed report of similar types of website/portal(such as Flight/ bus Reservation websites/ MIS / e-commerce web sites / educational institutions websites etc).
 - Prepare affinity mapping in any design tool (e.g. FigJam) for user requirements in given domain of the project.
 - Define user persona and perform requirements mapping using design tools in any of the following category – Ticket booking kiosk/ Online examination system / Quiz App.
 - Prepare user journey mapping for given scenario in the given project
 - Prepare low, medium, and high-fidelity prototypes for a given scenario using any design tool.
 - Prepare a library/repository of design components using any design tool like Figma.
 - Reconstruct any ticket booking website to address improvements in look and feel, ease of use within it.

Note :

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicial mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and maybe considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|--|---------------------|
| 1 | Design tool - preferably open-source based tool such as Figma | All |
| 2 | Computer system with minimum specifications as - Processor - 2.9 GHz or equivalents or higher with 10th generation or onwards Operating System - 64 bit RAM - 8GB DDR3 or higher Internet Connectivity | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|-------|------|------------------------------------|-------------|----------------|---------|---------|---------|-------------|
| 1 | I | Design Thinking Fundamentals | CO1 | 2 | 0 | 0 | 0 | 0 |
| 2 | II | User Requirements and its Analysis | CO2 | 3 | 0 | 0 | 0 | 0 |
| 3 | III | User Interface Design | CO3 | 4 | 0 | 0 | 0 | 0 |
| 4 | IV | User Experience Design Tool | CO4 | 3 | 0 | 0 | 0 | 0 |

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| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|-------------------------|-------------|----------------|----------|----------|----------|-------------|
| 5 | V | Prototyping and Testing | CO5 | 3 | 0 | 0 | 0 | 0 |
| Grand Total | | | | 15 | 0 | 0 | 0 | 0 |

X. ASSESSMENT METHODOLOGIES/TOOLS**Formative assessment (Assessment for Learning)**

- 1. Continuous assessment based on process and product related performance indicators.

Each practical will be assessed considering:

60% weightage to process

40% weightage to product

- 2. A continuous assessment based term work

Summative Assessment (Assessment of Learning)

- End semester examination, Lab performance, Viva voce

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | 2 | 1 | 2 | 1 | - | 1 | 1 | | | |
| CO2 | 3 | 2 | 2 | 2 | - | - | 2 | | | |
| CO3 | 3 | 3 | 3 | 3 | 1 | - | 1 | | | |
| CO4 | 2 | 3 | 3 | 3 | 2 | 1 | 1 | | | |
| CO5 | 2 | 3 | 3 | 3 | 2 | 2 | 1 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|---|--|---|
| 1 | Jesse James Garrett | The Elements of User Experience: User-Centered Design for the Web and Beyond | New Riders Publishing, 201 West 103 Street, Indianapolis, IN 46290 800-545-5914 ISBN:978-0-321-68368-7 |
| 2 | Falk Uebernickel, Li Jiang, Walter Brenner, Britta Pukall, Therese Naef | Design Thinking: The Handbook | World Scientific Publishing Co Pte Ltd, No.16, South West Boag Road T. Nagar, Chennai 600017, INDIA ISBN-10: 9811203504 ISBN-13: 978-9811203503 |

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| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|-------------------|---|--|
| 3 | Fabio Staiano | Designing and Prototyping Interfaces with Figma | Packt Publishing Ltd, Grosvenor House, 11 St Paul's Square, Birmingham, B3 1RB ISBN-10: 180056418X ISBN-13: 978-1800564183 |
| 4 | Kilian Langenfeld | Design Thinking for Beginners | Personal Growth Hackers ISBN-10: 3967160629 ISBN-13: 978-3967160628 |

XIII . LEARNING WEBSITES & PORTALS

| Sr.No | Link / Portal | Description |
|-------|---|---|
| 1 | https://aim.gov.in/pdf/Design_Thinking.pdf | Design thinking phases and learning resources |
| 2 | https://www.ideou.com/pages/design-thinking-resources | Design thinking resources |
| 3 | https://www.figma.com/resource-library/what-is-design-thinking/ | Design thinking and its stages |
| 4 | https://www.figma.com/resource-library/what-is-ui-design/ | Key elements of UI design |
| 5 | https://youtu.be/-wzNTPXVIyM?si=zET5z3GpIPl-cAry | User Experience and research methods |
| 6 | https://youtu.be/XT152i5asdQ?si=jPdLFFExnaZO8NRs | User Experience and research methods |
| 7 | https://usabilitypost.com/2008/08/14/using-light-color-and-contrast-effectively-in-ui-design/ | Using Light, Color and Contrast Effectively in UI Design |
| 8 | http://web.cs.wpi.edu/~matt/courses/cs563/talks/smartin/int_design.html | Effective Visual Communication for Graphical User Interfaces |
| 9 | https://youtu.be/Y9ixRTTx5iU?si=vSCsbCr6gXD5eG-n | Visual Communication Design |
| 10 | https://youtu.be/K-DRTBMnzm8?si=DaUPM4iLW2CU3oSU | Low fidelity design |
| 11 | https://youtu.be/KCYLE78w074?si=xZsvSnO9qx7iVE2S | High fidelity design |
| 12 | www.figma.com | Figma - Design Tools - Figma and FigJam (Freeware) |
| 13 | https://www.figma.com/resource-library/design-basics/ | Design basics using Figma (Freeware) |
| 14 | https://wireframe.cc/ | Single-page, public wireframe without user account available in free version. |
| 15 | https://drive.google.com/file/d/1Od0G1mtlRHZ5LkxgT3GPr7wDEIw7GV05/view | Design Thinking and user experience research (Notes by NPTEL) |
| 16 | https://www.mindmeister.com/ | Collaborative mind mapping tool |
| 17 | https://miro.com/ | UX tool |
| 18 | https://www.hotjar.com/ | UIUX tool |

Note :

- Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students

PYTHON PROGRAMMING**Course Code : 314004**

Programme Name/s : Cloud Computing and Big Data/ Computer Technology/ Computer Engineering/ Computer Software Technology/
Computer Science & Engineering/ Computer Hardware & Maintenance/ Information Technology/ Computer Science & Information Technology/ Computer Science

Programme Code : BD/ CM/ CO/ CST/ CW/ HA/ IF/ IH/ SE

Semester : Fourth

Course Title : PYTHON PROGRAMMING

Course Code : 314004

I. RATIONALE

Python is an open source, general-purpose and most versatile programming language. Python code is simple, readable, short, intuitive, and powerful, and thus it is effective for introducing computing and problem solving for beginners. This course covers basic fundamentals of Python programming, which also provides a foundation for further exploration of its more advanced applications in a variety of domains, including application development, data science, artificial intelligence, machine learning, and more.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

Develop applications using python to solve given problem.

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Develop python programs using control flow statements.
- CO2 - Perform operations on various data structures in Python.
- CO3 - Develop packages to solve given problem using python.
- CO4 - Apply object-oriented approach to solve given problem using python.
- CO5 - Use relevant built-in python package to develop application.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

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|-------------|--------------------|------|-------------------|--------------------------|-----|-----|-----|-----|-----------|---------|----------------|-------------------|-----|-------|-----|-------------|-----|-----|---|---|-----|-------------|
| | | | | Actual Contact Hrs./Week | | | SLH | NLH | Theory | | | Based on LL & TL | | | | Based on SL | | | | | | |
| | | | | CL | TL | LL | | | Practical | | | FA-PR | | SA-PR | | SLA | | | | | | |
| | | | | Max | Max | Max | Max | Min | Max | | | Min | Max | Min | Max | Min | Max | Min | | | | |
| 314004 | PYTHON PROGRAMMING | PWP | AEC | 2 | - | 4 | - | 6 | 3 | - | - | - | - | - | 50 | 20 | 50# | 20 | - | - | 100 | |

PYTHON PROGRAMMING**Course Code : 314004****Total IKS Hrs for Sem. : 0 Hrs**

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3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
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|-------|--|---|---|
| 1 | <p>TLO 1.1 Explain given feature of python.</p> <p>TLO 1.2 Write python program to perform basic input output operations.</p> <p>TLO 1.3 Write python program to solve given expression.</p> <p>TLO 1.4 Implement given decision making statements and looping statements in python program.</p> | <p>Unit - I Introduction to Python and Control flow statements</p> <p>1.1 Introduction: Features, History and Applications of Python, Python IDE's</p> <p>1.2 Python building blocks: Indentation, Identifiers, Variable, Comments, Keywords</p> <p>1.3 Basic input output operations: input(), print()</p> <p>1.4 Operators: Arithmetic, Relational, Assignment, Logical, Bitwise, Membership and Identity operator</p> <p>1.5 Control flow statements: Conditional statements (if, if-else, if-elif-else, nested if), Loops in python (while, for, nested loops), Loop manipulation statements (continue, pass, break, else)</p> | Chalk-Board Demonstration Presentations |

PYTHON PROGRAMMING

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|-------|---|---|---|
| 2 | <p>TLO 2.1 Write python program to manipulate lists.</p> <p>TLO 2.2 Write python program to manipulate tuples.</p> <p>TLO 2.3 Write python program to manipulate sets.</p> <p>TLO 2.4 Write python program to manipulate dictionaries.</p> | <p>Unit - II Data Structures in Python</p> <p>2.1 List:</p> <p>a) Defining lists, accessing values from list, deleting list values, updating lists</p> <p>b) Basic list operations</p> <p>c) Built-in list functions/methods</p> <p>2.2 Tuple:</p> <p>a) Defining Tuple, accessing values from Tuple</p> <p>b) Basic Tuple operations</p> <p>c) Built in Tuple functions/methods</p> <p>2.3 Set:</p> <p>a) Defining Sets, accessing values from set, deleting set values</p> <p>b) Basic set operations</p> <p>c) Built in set functions/methods</p> <p>2.4 Dictionary:</p> <p>a) Defining Dictionary, accessing values from Dictionary, deleting Dictionary values, updating Dictionary</p> <p>b) Basic Dictionary operations</p> <p>c) Built in Dictionary functions/methods</p> | <p>Chalk-Board Demonstration Presentations Hands-on</p> |
| 3 | <p>TLO 3.1 Write relevant user defined functions for the given problem.</p> <p>TLO 3.2 Write relevant user defined module for the given problem.</p> <p>TLO 3.3 Write packages for the given problem.</p> | <p>Unit - III Functions, Modules and Packages in Python</p> <p>3.1 Functions: Defining function, Calling function, Function arguments, Return statement, Scope of Variable, Lambda functions</p> <p>3.2 Modules: Create user defined Module, Importing a module, Using python built-in modules, Namespace and scoping</p> <p>3.3 Python Packages: Create user defined Package, Importing a Package, Using python built-in Packages, Installing packages using PIP</p> | <p>Chalk-Board Demonstration Presentations Hands-on</p> |
| 4 | <p>TLO 4.1 Write python program using classes and objects to solve given problem.</p> <p>TLO 4.2 Implement python program using different types of constructors.</p> <p>TLO 4.3 Write program to demonstrate polymorphism.</p> <p>TLO 4.4 Write python code using data abstraction for given problem.</p> <p>TLO 4.5 Apply inheritance for the given problem.</p> | <p>Unit - IV Object Oriented Programming in Python</p> <p>4.1 Object oriented Concepts: Creating class, Creating object</p> <p>4.2 Constructors in python (Parameterized & Non-Parameterized), the self parameter</p> <p>4.3 Polymorphism: Method Overloading and Overriding</p> <p>4.4 Data Hiding / Abstraction</p> <p>4.5 Inheritance: Single Inheritance, Multiple Inheritance, Multilevel Inheritance</p> | <p>Chalk-Board Demonstration Presentations Hands-on</p> |

PYTHON PROGRAMMING**Course Code : 314004**

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|--|--|
| 5 | TLO 5.1 Write python program to use pandas package for the given problem. TLO 5.2 Create GUI application using tkinter package for the given problem. TLO 5.3 Create a python application to connect with database. | Unit - V Introduction to Built-in Packages in Python 5.1 Pandas: Use of pandas, pandas series, pandas DataFrames, pandas Read CSV 5.2 Creating GUI using tkinter: Introduction to tkinter, Widgets (Entry, Label, Button, RadioButton, Checkbutton), Creating a simple GUI application 5.3 Connecting to Database using MySQL: Installing mysql-connector, cursor() object, execute() method, fetchall() method, Creating simple program to connect database | Lecture Using Chalk-Board Flipped Classroom Demonstration Presentations |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES.

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|-------|--|----------------|--------------|
| LLO 1.1 Install the given Python IDE. | 1 | Install given Python IDE. | 2 | CO1 |
| LLO 2.1 Write python program for performing basic input and output operation in given problem. | 2 | *1. Write python program to display welcome message on screen. 2. Implement the python program to read data from user and display data on screen. | 2 | CO1 |
| LLO 3.1 Write python program to solve given expression. | 3 | *Implement a python programs using following operators: 1. Arithmetic 2. Relational & logical 3. Assignment 4. Bitwise 5. Membership 6. Identity | 2 | CO1 |
| LLO 4.1 Write python program for solving given problem using various if statements. | 4 | *Implement a python program to demonstrate the use of following conditional statements: 1. if statement 2. if..else statement 3. if..elif..else statement 4. nested if statement | 2 | CO1 |
| LLO 5.1 Write python program for solving given problems using a while loop. LLO 5.2 Write python program for solving given problem using for loop. | 5 | *Implement a python program to demonstrate the use of following looping statements: 1. while loop 2. for loop 3. nested loop | 2 | CO1 |
| LLO 6.1 Use loop control statements in python for solving given problem. | 6 | Implement python program to demonstrate the use of loop control statements. [continue, pass, break, else] | 2 | CO1 |
| LLO 7.1 Write python program to perform operations on list. | 7 | *Implement a python program to perform following operations on the List: 1. Create a List 2. Access List 3. Update List 4. Delete List | 2 | CO2 |

PYTHON PROGRAMMING**Course Code : 314004**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|--------------|---|-----------------------|---------------------|
| LLO 8.1 Write python program to use built-in functions on list. | 8 | Implement Python program to demonstrate the use of built-in functions/methods on List (Any Eight Functions/methods) | 2 | CO2 |
| LLO 9.1 Write python program to perform operations on tuple. | 9 | *Implement python program to perform following operations on the Tuple: 1. Create a Tuple 2. Access Tuple 3. Print Tuple 4. Delete Tuple 5. Convert tuple into list and vice-versa | 2 | CO2 |
| LLO 10.1 Write python program to manipulate the set. | 10 | *Implement a python program to perform following operations on the Set: 1. Create a Set 2. Access Set 3. Update Set 4. Delete Set | 2 | CO2 |
| LLO 11.1 Use built-in functions/methods on sets in python for solving given problems. | 11 | Implement a python program to perform following functions on Set: 1. Union 2. Intersection 3. Difference 4. Symmetric Difference | 2 | CO2 |
| LLO 12.1 Write python program to perform operations on dictionary. | 12 | *Implement a python program to perform following operations on the Dictionary: 1. Create a Dictionary 2. Access Dictionary 3. Update Dictionary 4. Delete Dictionary 5. Looping through Dictionary 6. Create Dictionary from list | 2 | CO2 |
| LLO 13.1 Write function to solve given problem. | 13 | Write a user define function to implement following features: 1. Function without argument 2. Function with argument 3. Function returning value | 2 | CO3 |
| LLO 14.1 Write python program to create function by selecting appropriate type of argument. | 14 | *Implement user defined function for given problem: 1. Function positional/required argument 2. Function with keyword argument 3. Function with default argument 4. Function with variable length argument | 2 | CO3 |
| LLO 15.1 Write python program using anonymous function. LLO 15.2 Write python program to use function in argument. | 15 | Write Python program to demonstrate use of following advanced functions: 1. lambda 2. map 3. reduce | 2 | CO3 |
| LLO 16.1 Write user defined module to solve given problem. | 16 | Write a python program to create and use a user defined module for a given problem. | 2 | CO3 |
| LLO 17.1 Select appropriate module to solve given problem. LLO 17.2 Use given module to solve problem. | 17 | Write a python program to demonstrate the use of following module: 1. math module 2. random module 3. os module | 2 | CO3 |

PYTHON PROGRAMMING**Course Code : 314004**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|--------------|--|-----------------------|---------------------|
| LLO 18.1 Write user defined package to solve given problem. | 18 | *Write python program to create and use a user defined package for a given problem. | 2 | CO3 |
| LLO 19.1 Use numpy and matplotlib package to solve given problem. LLO 19.2 Select appropriate methods from numpy and matplotlib package to solve given problem. | 19 | Write a python program to use of numpy package to perform operation on 2D matrix. Write a python program to use of matplotlib package to represent data in graphical form. | 2 | CO4 |
| LLO 20.1 Write python program using classes and objects to solve a given problem. | 20 | *Develop a python program to perform following operations: 1. Creating a Class with method 2. Creating Objects of class 3. Accessing method using object | 2 | CO4 |
| LLO 21.1 Write a python program to initialize objects of class using various types of constructors. | 21 | *Write a python program to demonstrate the use of constructors: 1. Default 2. Parameterized 3. Constructor Overloading | 2 | CO4 |
| LLO 22.1 Write a python program to implement polymorphism. | 22 | *Implement a python program to demonstrate 1. Method Overloading 2. Method Overriding | 2 | CO4 |
| LLO 23.1 Write a python program to use data hiding concept in python. | 23 | Write python program to demonstrate data hiding. | 2 | CO4 |
| LLO 24.1 Select appropriate type of inheritance to solve given problem. LLO 24.2 Write python program using inheritance to solve given problem. | 24 | *Write a python program to implement 1. Single inheritance 2. Multiple Inheritance 3. Multilevel inheritance | 2 | CO4 |
| LLO 25.1 Use panda package and its appropriate functions/methods to solve a given problem. | 25 | *Implement Python program to perform following operations using panda package: 1. Create Series from Array 2. Create Series from List 3. Access element of series 4. Create DataFrame using List or dictionary | 2 | CO5 |
| LLO 26.1 Write python program to read CSV file using the panda package. | 26 | Implement python program to load a CSV file into a Pandas DataFrame and perform operations. | 2 | CO5 |
| LLO 27.1 Use appropriate packages in a python program to create GUI applications. | 27 | *Write python GUI program to import Tkinter package and create a window and set its title. | 2 | CO5 |
| LLO 28.1 Write python program to create GUI based python applications using appropriate python packages. | 28 | Write python GUI program that adds labels and buttons to the Tkinter window. | 2 | CO5 |
| LLO 29.1 Write python program to connect database. | 29 | Write program to create a connection between database and python. | 2 | CO5 |
| LLO 30.1 Write python program to display the content from database. | 30 | Implement python program to select records from the database table and display the result. | 2 | CO5 |

Note : Out of above suggestive LLOs -

- '*' Marked Practicals (LLOs) Are mandatory.
- Minimum 80% of above list of lab experiment are to be performed.
- Judicial mix of LLOs are to be performed to achieve desired outcomes.

PYTHON PROGRAMMING**Course Code : 314004****VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)****Activities**

- Students are encouraged to use online tools to improve their learning, such as the e-Kumbh from AICTE and the Virtual Labs from IIT.
- Students should be encouraged to participate in various coding competitions, such as hackathons, online coding contests on websites like hackerrank, Codechef etc.
- At the institution level, encourage students to start a coding club.

Self Learning

- Students are encouraged to register themselves in various MOOC's such as Infosys Springboard, Swayam etc. to further enhance their learning.

Note :

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicious mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and may be considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|--|---------------------|
| 1 | Any Database Software | 29,30 |
| 2 | Computer System (Any computer system with basic configuration) | All |
| 3 | Python Interpreter / IDE (Any open source python distribution such as anaconda etc) (Any open source IDE such IDLE, Jupyter Notebook, Spyder, PyCharm etc) | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|--|-------------|----------------|----------|----------|----------|-------------|
| 1 | I | Introduction to Python and Control flow statements | CO1 | 6 | 0 | 0 | 0 | 0 |
| 2 | II | Data Structures in Python | CO2 | 8 | 0 | 0 | 0 | 0 |
| 3 | III | Functions, Modules and Packages in Python | CO3 | 6 | 0 | 0 | 0 | 0 |
| 4 | IV | Object Oriented Programming in Python | CO4 | 4 | 0 | 0 | 0 | 0 |
| 5 | V | Introduction to Built-in Packages in Python | CO5 | 6 | 0 | 0 | 0 | 0 |
| Grand Total | | | | 30 | 0 | 0 | 0 | 0 |

X. ASSESSMENT METHODOLOGIES/TOOLS

MSBTE Approval Dt. 21/11/2024

Semester - 4, K Scheme

PYTHON PROGRAMMING**Course Code : 314004****Formative assessment (Assessment for Learning)**

- Continuous assessment based on process and product related performance indicators. Each practical will be assessed considering 1) 60% weightage is to process 2) 40% weightage to product

Summative Assessment (Assessment of Learning)

- End Semester Examination, Lab Performance, Viva-voce

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | 2 | 1 | 1 | 1 | - | - | - | | | |
| CO2 | 2 | 1 | 1 | 1 | - | - | - | | | |
| CO3 | 3 | 2 | 2 | 2 | - | - | - | | | |
| CO4 | 3 | 3 | 3 | 2 | - | - | 1 | | | |
| CO5 | 3 | 2 | 3 | 3 | - | - | 1 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|---|------------------------------|--|
| 1 | R. Nageswara Rao | Core Python Programming | Dreamtech Press, ISBN-13:9789390457151 |
| 2 | Mark Lutz | Learning Python | O'Reilly Media, Inc, ISBN: 9781449355739 |
| 3 | David Amos, Dan Bader, Joanna Jablonski, Fletcher Heisler | Python Basics | Real Python, ISBN-13: 9781775093329 |
| 4 | Dr. Jeeva Jose | Taming Python by Programming | Khanna Book Publishing CO(P) LTD, New Delhi, ISBN: 9789386173348 |
| 5 | Rupesh Nasre | Python Programming | AICTE, ISBN 9788195986354 [Online available on AICTE e-Kumbh] |

XIII. LEARNING WEBSITES & PORTALS

| Sr.No | Link / Portal | Description |
|-------|---|--|
| 1 | https://ekumbh.aicte-india.org/allbook.php | Python Programming |
| 2 | https://python-iitk.vlabs.ac.in/ | Python Programming Lab |
| 3 | https://spoken-tutorial.org/watch/Python+3.4.3/Input-output/English/ | Introduction to Python and control flow statements, Data Structures in Python, Function and module |
| 4 | https://onlinecourses.nptel.ac.in/noc19_cs41/preview | Python Programming Course |
| 5 | https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0130944397935001602592_shared/overview | Python for Beginners |
| 6 | https://www.geeksforgeeks.org/python-gui-tkinter/ | Python GUI Programming |
| 7 | https://www.w3schools.com/python/python_mysql_getstarted.asp | Python MySQL Database Connectivity |

PYTHON PROGRAMMING**Course Code : 314004**

| Sr.No | Link / Portal | Description |
|--|---|-----------------------|
| 8 | https://www.tutorialspoint.com/python_pandas/index.htm | Python pandas package |
| 9 | https://www.programiz.com/python-programming/object-oriented-programming | OOP using Python |
| Note : <ul style="list-style-type: none">Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students | | |

MSBTE Approval Dt. 21/11/2024**Semester - 4, K Scheme**

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

Programme Name/s : Artificial Intelligence/ Artificial Intelligence and Machine Learning/ Computer Technology/ Computer Engineering/
Computer Software Technology/ Computer Science & Engineering/ Data Sciences/
Computer Hardware & Maintenance/
Computer Science

Programme Code : AI/ AN/ CM/ CO/ CST/ CW/ DS/ HA/ SE

Semester : Fourth

Course Title : MICROPROCESSOR PROGRAMMING

Course Code : 314321

I. RATIONALE

The microprocessor is the most vital component of a computer system and is considered be its' brain and heart. This course will cover the basics of 8086 and its architecture along with instruction set, data types, assembly language programming with effective use of procedure and macro. This course will enable the students to inculcate assembly language programming concepts and methodology to solve problems related with microprocessor-based systems.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

This course aims to help the student to attain the following industry expected outcomes through various teaching-learning experiences:

*Develop assembly language programs using 8086.

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Analyze the functional block diagram of 8086 microprocessor.
- CO2 - Use program development tools and assembler directives.
- CO3 - Use instructions in different addressing modes.
- CO4 - Develop an assembly language program for a given task using assembler.
- CO5 - Use procedures and macros to develop an assembly language program for a given problem.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

| Course Code | Course Title | Abbr | Course Category/s | Learning Scheme | | | | | | Credits | Assessment Scheme | | | | | | | | | | Total Marks |
|-------------|----------------------------|------|-------------------|--------------------------|-----|-----|-----|-----|-----|---------|-------------------|--------|-------|-------|------------------|-----|-----|-----|-------------|----|-------------|
| | | | | Actual Contact Hrs./Week | | | SL | LH | NLH | | Paper Duration | Theory | | | Based on LL & TL | | | | Based on SL | | |
| | | | | CL | TL | LL | | | | | | FA-TH | SA-TH | Total | Practical | | SLA | | | | |
| | | | | Max | Max | Max | Min | Max | Min | | | | | | Max | Min | Max | Min | | | |
| 314321 | MICROPROCESSOR PROGRAMMING | MIC | DSC | 3 | - | 2 | 1 | 6 | 3 | 3 | 30 | 70 | 100 | 40 | 25 | 10 | 25@ | 10 | 25 | 10 | 175 |

MICROPROCESSOR PROGRAMMING**Course Code : 314321****Total IKS Hrs for Sem. : 0 Hrs**

Abbreviations: CL- ClassRoom Learning , TL- Tutorial Learning, LL-Laboratory Learning, SLH-Self Learning Hours, NLH-Notional Learning Hours, FA - Formative Assessment, SA -Summative assessment, IKS - Indian Knowledge System, SLA - Self Learning Assessment

Legends: @ Internal Assessment, # External Assessment, *# On Line Examination , @\$ Internal Online Examination
Note :

1. FA-TH represents average of two class tests of 30 marks each conducted during the semester.
2. If candidate is not securing minimum passing marks in FA-PR of any course then the candidate shall be declared as "Detained" in that semester.
3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
4. Notional Learning hours for the semester are (CL+LL+TL+SL)hrs.* 15 Weeks
5. 1 credit is equivalent to 30 Notional hrs.
6. * Self learning hours shall not be reflected in the Time Table.
7. * Self learning includes micro project / assignment / other activities.

V. THEORY LEARNING OUTCOMES AND ALIGNED COURSE CONTENT

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|--|---|---|
| 1 | <p>TLO 1.1 Describe the function of the given pin of 8086.</p> <p>TLO 1.2 Explain function of Bus Interface Unit and Execution Unit in 8086 Microprocessor.</p> <p>TLO 1.3 State functions of the given Register of 8086 Microprocessor.</p> <p>TLO 1.4 Calculate the physical address for the given segmentation of 8086 Microprocessor.</p> | <p>Unit - I 8086-16 Bit Microprocessor</p> <p>1.1 8086 Microprocessor: Salient features, pin descriptions</p> <p>1.2 Architecture of 8086: Functional block diagram, register organization</p> <p>1.3 Concept of pipelining</p> <p>1.4 Memory segmentation, Physical memory addresses generation</p> | <p>Lecture using chalk-board</p> <p>Presentations</p> <p>Hands-on</p> |
| 2 | <p>TLO 2.1 Describe the given steps of program development and execution.</p> <p>TLO 2.2 Write steps to develop a code for the given problem using assembly language.</p> <p>TLO 2.3 Use relevant command of debugger to correct the specified programming error.</p> <p>TLO 2.4 Describe function of the given assembler directives with example.</p> | <p>Unit - II The Art of Assembly Language Programming</p> <p>2.1 Program development steps: Problem definition, Algorithm, Flowchart, Initialization checklist, Choosing instructions, Converting algorithm into assembly language program</p> <p>2.2 Assembly Language Programming Tools:</p> <ul style="list-style-type: none"> • Editor • Assembler • Linker • Debugger <p>2.3 Assembler directives</p> | <p>Lecture using chalk-board</p> <p>Presentations</p> <p>Hands-on</p> <p>Collaborative learning</p> |
| 3 | <p>TLO 3.1 Determine the length of the given instruction.</p> <p>TLO 3.2 Describe the given addressing modes with examples.</p> <p>TLO 3.3 Explain the operation performed by the given instruction during its execution.</p> <p>TLO 3.4 Identify the addressing mode of the given instruction.</p> | <p>Unit - III Instruction Set of 8086 Microprocessor</p> <p>3.1 Machine language instruction format</p> <p>3.2 Addressing modes</p> <p>3.3 Instruction set:</p> <ul style="list-style-type: none"> • Arithmetic instructions • Logical Instructions • Data transfer instructions • Flag manipulation instructions • String operation instructions • Program control transfer or branching instructions • Process control instructions | <p>Lecture using chalk-board</p> <p>Presentations</p> <p>Hands-on</p> <p>Collaborative learning</p> |

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|--|---|
| 4 | <p>TLO 4.1 Use the given model of assembly language program for the given problem.</p> <p>TLO 4.2 Develop ALP for the given problem.</p> <p>TLO 4.3 Apply relevant control loops in the program for the given problem.</p> <p>TLO 4.4 Use string instruction to manipulate the elements of the given block of data.</p> | <p>Unit - IV Assembly Language Programming</p> <p>4.1 Models of 8086 assembly language program</p> <p>4.2 Programming using assembler:</p> <ul style="list-style-type: none"> Arithmetic operations on hexadecimal and BCD numbers Sum of series Smallest and largest numbers from array Sorting numbers in ascending and descending order Check whether given number is odd or even Check whether given number is positive or negative Block transfer String operations - Length, Reverse, Compare, Concatenation, Copy Count numbers of '1' and '0' in 16 bit number | <p>Lecture using chalk-board</p> <p>Presentations</p> <p>Hands-on</p> <p>Collaborative learning</p> |
| 5 | <p>TLO 5.1 Apply the relevant 'parameter- passing' method in the given situation.</p> <p>TLO 5.2 Develop an assembly language program using the relevant procedure for the given problem.</p> <p>TLO 5.3 Develop an assembly language program using macros for the given problem.</p> <p>TLO 5.4 Compare procedures and macros on the basis of the given parameter.</p> | <p>Unit - V Procedure and Macro</p> <p>5.1 Procedure: Defining and calling procedure - PROC, ENDP, FAR and NEAR Directives; CALL and RET instructions; Parameter passing methods, Assembly language programs using procedure</p> <p>5.2 Macro: Defining macro, MACRO and ENDM Directives, Macro with parameters, Assembly language programs using macro</p> | <p>Lecture using chalk-board</p> <p>Presentations</p> <p>Hands-on</p> <p>Collaborative learning</p> |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES.

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|-------|--|----------------|--------------|
| LLO 1.1 Identify the functions of various blocks in 8086 architecture. LLO 1.2 Identify the use of registers of 8086. | 1 | * Identification of various blocks in 8086 microprocessor architecture | 2 | CO1 |
| LLO 2.1 Identify the function of given assembly language tool. LLO 2.2 Use assembler directives in a given situation. | 2 | * Use assembly language programming (ALP) tools and directives | 2 | CO2 |
| LLO 3.1 Use different addressing mode instructions in program. LLO 3.2 Write an assembly language program for addition and subtraction using different addressing mode instruction. | 3 | * ALP to perform addition and subtraction of two given numbers | 2 | CO3 |
| LLO 4.1 Write an assembly language program for multiplication of two 16 bit unsigned numbers. LLO 4.2 Write an assembly language program for multiplication of two 16 bit signed numbers. | 4 | ALP for multiplication of two signed and unsigned numbers | 2 | CO3 |
| LLO 5.1 Write an assembly language program for division of two unsigned numbers. LLO 5.2 Write an assembly language program for division of two signed numbers. | 5 | ALP to perform division of two unsigned and signed numbers | 2 | CO3 |

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|--------------|---|-----------------------|---------------------|
| LLO 6.1 Use DAA and DAS instructions to perform arithmetic operations on BCD numbers. LLO 6.2 Write an ALP to perform arithmetic operations on BCD numbers. | 6 | ALP to add, subtract, multiply and divide two BCD numbers | 2 | CO3 |
| LLO 7.1 Implement loop in assembly language program. LLO 7.2 Use string instruction to perform block transfer operation. LLO 7.3 Write an ALP to perform block transfer data without using string instruction. LLO 7.4 Write an ALP to perform block transfer data with using string instruction. | 7 | * ALP to perform block transfer operation | 2 | CO4 |
| LLO 8.1 Implement loop in assembly language program to find sum of series. LLO 8.2 Write an assembly language program to find sum of series of n Hexadecimal numbers. LLO 8.3 Write an assembly language program to find sum of series of n BCD numbers. | 8 | ALP to find sum of series | 2 | CO4 |
| LLO 9.1 Implement loop in assembly language program to find smallest and largest number from the array of n numbers. LLO 9.2 Use decision making branching instruction to find smallest or largest number. LLO 9.3 Write an assembly language program to find smallest number from the array of n numbers. LLO 9.4 Write an assembly language program to find largest number from the array of n numbers. | 9 | * ALP to find smallest and largest number from array of numbers | 2 | CO4 |
| LLO 10.1 Apply iterative method to arrange numbers in array in ascending or descending order. LLO 10.2 Write an assembly language program to arrange numbers in array in ascending order. LLO 10.3 Write an assembly language program to arrange numbers in array in descending order. | 10 | ALP to arrange numbers in an array in ascending or descending order | 2 | CO4 |
| LLO 11.1 Write an assembly language program to find length of string. LLO 11.2 Write an assembly language program to concatenate two strings. | 11 | * ALP to find the length of string and concatenate two strings | 2 | CO4 |
| LLO 12.1 Write an assembly language program to copy string. LLO 12.2 Write an assembly language program to copy string in reverse order. | 12 | ALP for string operations such as string reverse and string copy | 2 | CO4 |
| LLO 13.1 Write an assembly language program to compare two strings without string instruction. LLO 13.2 Write an assembly language program to compare two strings using string instruction. | 13 | ALP to compare two strings | 2 | CO4 |
| LLO 14.1 Use div and rotate instructions to check the given number is odd or even. LLO 14.2 Write an assembly language program to count odd and even from the array of n numbers. | 14 | * ALP to check a given number is odd or even | 2 | CO4 |
| LLO 15.1 Use rotate instructions to check the given number is positive or negative. LLO 15.2 Write an assembly language program to count positive and negative numbers in given array. | 15 | ALP to check a given number is positive or negative | 2 | CO4 |

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|--------------|---|-----------------------|---------------------|
| LLO 16.1 Use rotate instructions to count '0' and '1' in the given number. LLO 16.2 Write an assembly language program to count number of '0' and '1's in a given number. | 16 | ALP to count number of '0' and '1's in a given number | 2 | CO4 |
| LLO 17.1 Use CALL and RET instructions to call procedures using different parameter passing methods.. LLO 17.2 Use assembler directives: PROC and ENDP to write the procedure. LLO 17.3 Write an assembly language program using procedure to perform for addition, subtraction, multiplication and division. LLO 17.4 Write an assembly language program using procedure to solve equation such as $Z = (A+B)*(C+D)$. | 17 | * ALP to perform arithmetic operations on given numbers using procedure | 2 | CO5 |
| LLO 18.1 Use assembler directives MACRO and ENDM to write the macros using parameters. LLO 18.2 Write an assembly language program using macro to perform for addition, subtraction, multiplication and division. LLO 18.3 Write an assembly language program using macro to solve equation such as $Z = (A+B)*(C+D)$. | 18 | ALP to perform arithmetic operations on given numbers using macro | 2 | CO5 |
| Note : Out of above suggestive LLOs - <ul style="list-style-type: none"> • '* Marked Practicals (LLOs) Are mandatory. • Minimum 80% of above list of lab experiment are to be performed. • Judicial mix of LLOs are to be performed to achieve desired outcomes. | | | | |

VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)

Micro project

• The micro project has to be laboratory-based developed in assembly language as suggested by teacher. Each microproject should encompass of two or more CO's which are in fact, an integration of laboratory experiments and LLO's. Some of the suggested microprojects are given below.

a. Conversion of number system-(Any one):

1. Convert hexadecimal number to equivalent BCD.
2. Convert BCD number to equivalent hexadecimal number

b. Array-(Any one):

1. Separate odd and even number from given array, store them in separate array and find the sum.
2. Separate odd and even number from given array, store them in separate array and find the smallest and largest among them.
3. Separate odd and even number from given array, store them in separate array and sort numbers in ascending and descending order.

c. Basic mathematical functions-(Any one):

1. Generate fibonacci series.
2. Calculate a factorial of given number.

d. String manipulation-(Any one):

1. Convert given lower case string to upper case string and vice-versa.

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

2. Check the given string for palindrome.

3. Search given character and its position in a string; i.e. find how many times character is present in a string and its position in a string.

Assignment

- Prepare a comparative survey report of 8086 microprocessor with i3, i5, i7, i9 or AMD Ryzen processor.

Note :

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicious mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and maybe considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|---|---------------------|
| 1 | Hardware: Personal computer, (Processor i3 onwards preferable), RAM minimum 2GB Operating system: Windows-7 onwards | All |
| 2 | Software: a) Assembler: Borland Turbo (TASM) / Microsoft Assembler (MASM) b) Linker: Borland Turbo (TLINK) / Microsoft (LINK) c) Debugger: Borland Turbo (TD) / Microsoft debugger (CS or Debug) d) Editor: DOS-Edit / Notepad | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|--|-------------|----------------|----------|-----------|-----------|-------------|
| 1 | I | 8086-16 Bit Microprocessor | CO1 | 6 | 2 | 6 | 6 | 14 |
| 2 | II | The Art of Assembly Language Programming | CO2 | 6 | 2 | 2 | 4 | 8 |
| 3 | III | Instruction Set of 8086 Microprocessor | CO3 | 12 | 2 | 8 | 8 | 18 |
| 4 | IV | Assembly Language Programming | CO4 | 15 | 0 | 4 | 16 | 20 |
| 5 | V | Procedure and Macro | CO5 | 6 | 2 | 4 | 4 | 10 |
| Grand Total | | | | 45 | 8 | 24 | 38 | 70 |

X. ASSESSMENT METHODOLOGIES/TOOLS**Formative assessment (Assessment for Learning)**

- Continuous assessment based on process and product related performance indicators
- Each practical will be assessed considering 60% weightage to process 40% weightage to product.

Summative Assessment (Assessment of Learning)**MSBTE Approval Dt. 21/11/2024****Semester - 4, K Scheme**

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

- End semester examination, Lab performance, Viva-voce

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | 2 | - | - | - | - | 1 | 1 | | | |
| CO2 | 2 | 1 | 1 | 2 | - | 1 | 1 | | | |
| CO3 | 3 | 2 | 2 | 2 | - | 1 | 1 | | | |
| CO4 | 3 | 3 | 3 | 2 | - | 1 | 1 | | | |
| CO5 | 3 | 3 | 3 | 2 | - | 1 | 1 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|--------------------------------|---|--|
| 1 | Douglas V. Hall | Microprocessor and Interfacing (Programming and Hardware) | McGraw Hill Education, New Delhi ISBN-13: 978-0070257429 |
| 2 | Walter A. Triebel, Avtar Singh | The 8088 and 8086 Microprocessors: Programming, Interfacing, Software, Hardware, and Applications | Pearson Publications, New Delhi ISBN-13: 978-0131228047 |
| 3 | Sunil Mathur | Microprocessor 8086: Architecture, Programming and Interfacing | PHI, New Delhi ISBN-13: 978-8120340879 |
| 4 | K. R. Venugopal and Raj Kumar | Microprocessor X86 Programming | BPB Publications, Delhi ISBN-13: 978-8170294580 |

XIII. LEARNING WEBSITES & PORTALS

| Sr.No | Link / Portal | Description |
|-------|---|--|
| 1 | https://www.tutorialspoint.com/microprocessor/microprocessor_8086_overview.htm | Architecture of 8086 |
| 2 | https://www.geeksforgeeks.org/architecture-of-8086/ | Architecture of 8086 |
| 3 | https://www.javatpoint.com/8086-microprocessor | Pin description and Architecture of 8086 |
| 4 | https://electronicsdesk.com/assembler-directives.html | Assembler directives |
| 5 | https://www.geeksforgeeks.org/addressing-modes-8086-microprocessor/ | Addressing modes of 8086 |
| 6 | https://www.tutorialspoint.com/microprocessor/microprocessor_8086_addressing_modes.htm | Addressing modes of 8086 |

MICROPROCESSOR PROGRAMMING**Course Code : 314321**

| Sr.No | Link / Portal | Description |
|--|---|---|
| 7 | https://www.tutorialspoint.com/microprocessor/microprocessor_8086_instruction_sets.htm | Instruction set of 8086 |
| 8 | https://www.javatpoint.com/instruction-set-of-8086 | Instruction set of 8086 |
| 9 | https://nptel.ac.in/courses/108103157 | NPTEL Course on Microprocessors and Interfacing |
| Note : <ul style="list-style-type: none">Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students | | |

MSBTE Approval Dt. 21/11/2024**Semester - 4, K Scheme**

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

Programme Name/s : Artificial Intelligence/ Artificial Intelligence and Machine Learning/ Cloud Computing and Big Data/ Computer Technology/ Computer Engineering/ Computer Software Technology/ Computer Science & Engineering/ Data Sciences/ Computer Hardware & Maintenance/ Information Technology/ Computer Science & Information Technology/ Computer Science/

Programme Code : AI/ AN/ BD/ CM/ CO/ CST/ CW/ DS/ HA/ IF/ IH/ SE

Semester : Fourth

Course Title : DATA COMMUNICATION AND COMPUTER NETWORK

Course Code : 314318

I. RATIONALE

Data communication and computer networks are essential components of modern computing infrastructure, enabling seamless exchange of information and facilitating collaboration across various devices and locations. By considering various applications, students should be able to choose, classify, install, troubleshoot, and maintain various data communication networks. This course provides the important concepts and techniques related to networking and offer students to have valuable insights into technology behind network communication.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

The aim of this course is to help the student to attain the following industry identified Outcome through various teaching learning experiences:

- Manage Data Communication and Computer Network

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Analyze the functioning of Data Communication and Computer Network.
- CO2 - Select relevant Transmission Media and Switching Techniques as per need.
- CO3 - Analyze the Transmission Errors with respect to IEEE standards.
- CO4 - Configure different TCP/IP services.
- CO5 - Implement relevant Network Topology using Networking Devices.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

| Course Code | Course Title | Abbr | Course Category/s | Learning Scheme | | | | | | Credits | Paper Duration | Assessment Scheme | | | | | | | | | |
|-------------|---|------|-------------------|--------------------------|----|----|-----|-----|-----|---------|----------------|-------------------|-------|-------|------------------|-----|-----|-----|-------------|----|-------------|
| | | | | Actual Contact Hrs./Week | | | SL | H | NLH | | | Theory | | | Based on LL & TL | | | | Based on SL | | Total Marks |
| | | | | CL | TL | LL | | | | | | FA-TH | SA-TH | Total | Practical | | SLA | | | | |
| | | | | | | | Max | Min | Max | | | | | | Min | Max | Min | Max | Min | | |
| 314318 | DATA COMMUNICATION AND COMPUTER NETWORK | DCN | DSC | 3 | - | 4 | 1 | 8 | 4 | 3 | 30 | 70 | 100 | 40 | 25 | 10 | 25@ | 10 | 25 | 10 | 175 |

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318****Total IKS Hrs for Sem. : 0 Hrs**

Abbreviations: CL- Classroom Learning , TL- Tutorial Learning, LL-Laboratory Learning, SLH-Self Learning Hours, NLH-Notional Learning Hours, FA - Formative Assessment, SA -Summative assessment, IKS - Indian Knowledge System, SLA - Self Learning Assessment

Legends: @ Internal Assessment, # External Assessment, *# On Line Examination , @\$ Internal Online Examination
Note :

1. FA-TH represents average of two class tests of 30 marks each conducted during the semester.
2. If candidate is not securing minimum passing marks in FA-PR of any course then the candidate shall be declared as "Detained" in that semester.
3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
4. Notional Learning hours for the semester are (CL+LL+TL+SL)hrs.* 15 Weeks
5. 1 credit is equivalent to 30 Notional hrs.
6. * Self learning hours shall not be reflected in the Time Table.
7. * Self learning includes micro project / assignment / other activities.

V. THEORY LEARNING OUTCOMES AND ALIGNED COURSE CONTENT

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|---|--|
| 1 | <p>TLO 1.1 Describe the role of the given component in the process of data communication.</p> <p>TLO 1.2 Compare the characteristics of analog and digital signals on the given parameter.</p> <p>TLO 1.3 Explain the process of data communication using the given mode.</p> <p>TLO 1.4 Classify computer networks on the specified parameter.</p> | <p>Unit - I Fundamentals of Data Communication and Computer Network</p> <p>1.1 Process of data communication and its components: Transmitter, Receiver, Medium, Message, Protocol</p> <p>1.2 Protocols, Standards, Standard organizations, Bandwidth, Data Transmission Rate, Baud Rate and Bits per second</p> <p>1.3 Modes of Communication (Simplex, Half duplex, Full Duplex)</p> <p>1.4 Analog Signal and Digital Signal, Analog and Digital Transmission: Analog To Digital, Digital To Analog Conversion</p> <p>1.5 Fundamental Of Computer Network: Definition And Need Of Computer Network, Applications, Network Benefits</p> <p>1.6 Classification Of Network: LAN, WAN,MAN</p> | Lecture Using Chalk-Board, Presentations, Video Demonstrations |

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|---|--|
| 2 | <p>TLO 2.1 Explain with sketches the construction of a given type of cable.</p> <p>TLO 2.2 Explain with sketches the characteristics of the given type of unguided transmission media.</p> <p>TLO 2.3 Explain with sketches the working of the given Multiplexing technique.</p> <p>TLO 2.4 Describe with sketches the working principle of the given Switching technique.</p> <p>TLO 2.5 Compare different Switching techniques on the given parameter.</p> | <p>Unit - II Transmission Media And Switching</p> <p>2.1 Communication Media: Guided Transmission Media Twisted-Pair Cable, Coaxial Cable, Fiber-Optic Cable</p> <p>2.2 Unguided Transmission Media: Radio Waves, Microwaves, Infrared, Satellite</p> <p>2.3 Line-of-Sight Transmission, Point-to-Point, Broadcast</p> <p>2.4 Multiplexing: Frequency-Division Multiplexing ,Time - Division Multiplexing</p> <p>2.5 Switching: Circuit-switched network, Packet switched network</p> | <p>Lecture Using Chalk-Board, Presentations, Video Demonstrations</p> |
| 3 | <p>TLO 3.1 Explain working of the given error detection and correction method.</p> <p>TLO 3.2 Explain features of the given IEEE communication standard.</p> <p>TLO 3.3 Explain characteristics of the given layer in IEEE 802.11 architecture.</p> <p>TLO 3.4 Explain with sketches the process of creating a Bluetooth environment using the given architecture.</p> <p>TLO 3.5 Compare the specified generations of mobile telephone systems on the given parameter.</p> | <p>Unit - III Error Detection and Correction</p> <p>3.1 Types of Errors, Forward Error Correction Versus Retransmission</p> <p>3.2 Framing: Fixed Sized and Variable Sized Framing</p> <p>3.3 Error Detection: Repetition codes, Parity bits, Checksums, CRC</p> <p>3.4 Error Correction: Automatic Repeat Request (ARQ), Hamming Code</p> <p>3.5 Wireless LAN IEEE 802.11 standard Architecture, Features of IEEE 802.11 versions: 802.11,802.11a,802.11b,802.11g,802.11n,802.11p</p> <p>3.6 Bluetooth Architecture: Piconet, Scatternet</p> <p>3.7 Mobile Generations: 3G, 4G and 5G</p> | <p>Lecture Using Chalk-Board, Presentations, Video Demonstrations, Flipped Classroom</p> |

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|--|--|---|
| 4 | <p>TLO 4.1 Identify functions and features of the given layer of OSI Reference model.</p> <p>TLO 4.2 Compare the specified service on the given parameters.</p> <p>TLO 4.3 Classify IP Addresses on the basis of its class from the given set of addresses.</p> <p>TLO 4.4 Distinguish between IPv4 and IPv6 on the given parameters.</p> <p>TLO 4.5 Describe with sketches the procedure to configure the given TCP/IP service.</p> | <p>Unit - IV Network Communication Models</p> <p>4.1 THE OSI MODEL: Layered Architecture, Encapsulation</p> <p>4.2 Layers in OSI Model(Functions of each layer)-Physical Layer,Data-Link Layer,Network Layer,Transport Layer,Session Layer,Presentation Layer,Application Layer</p> <p>4.3 TCP/IP Layers and their functions: Host To Network Layer,Internet Layer,Transport Layer,Application Layer</p> <p>4.4 Protocols: Host To Network Layer-SLIP,PPP, Internet Layer-IP,ARP,RARP,ICMP, Transport Layer-TCP and UDP, Application Layer-FTP,HTTP,SMTP,TELNET,BOOTP,DHCP</p> <p>4.5 Addressing: Physical Address, Logical Address, Port Address</p> <p>4.6 IP Address-Concept, Notation, Address Space</p> <p>4.7 IPv4 Addressing: Classful and Classless Addressing ,subnet mask,supernetting,subnetting</p> <p>4.8 IPV6 Addressing scheme and basic structure</p> | Lecture Using Chalk-Board, Presentations, Case Study, Flipped Classroom |
| 5 | <p>TLO 5.1 Compare different computing models on the given parameter.</p> <p>TLO 5.2 Identify relevant network topology for the given situation.</p> <p>TLO 5.3 Compare different topologies on the given parameter.</p> <p>TLO 5.4 Select network connecting device for the given situation.</p> <p>TLO 5.5 Describe with sketches the procedure to configure the given networking device.</p> | <p>Unit - V Network Topologies And Network Devices</p> <p>5.1 Network Computing Model: Peer To Peer, Client Server</p> <p>5.2 Network Topologies: Introduction, Definition, Selection criteria, Types of Topology- Star ,Mesh, Tree, Hybrid</p> <p>5.3 Network Connecting Devices: Switch, Router, Repeater, Bridge, Gateways and Modem</p> | Lecture Using Chalk-Board, Video Demonstrations, Flipped Classroom |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES.

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|-------|---|----------------|--------------|
| LLO 1.1 Implement Amplitude Shift Keying(ASK) | 1 | * Amplitude Shift Keying(ASK) using any simulator | 2 | CO1 |
| LLO 2.1 Implement Frequency Shift Keying(FSK) | 2 | Frequency Shift Keying(FSK) using any simulator | 2 | CO1 |
| LLO 3.1 Implement Phase Shift Keying(PSK) | 3 | Phase Shift Keying(PSK) using any open source simulation software | 2 | CO1 |
| LLO 4.1 Create standard network straight cable by using cable tester. | 4 | *Create and Test standard straight network cable(Universal Colour Code) using crimping tool | 2 | CO2 |
| LLO 5.1 Create standard Cross network cable by using cable tester. | 5 | Create and Test standard Cross network cable(Universal Colour Code) using crimping tool | 2 | CO2 |

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|--------------|---|-----------------------|---------------------|
| LLO 6.1 Use basic programming skills to simulate communication systems. LLO 6.2 Debug and execute the program for Time Division Multiplexing(TDM). | 6 | * Generate a Time Division Multiplexing(TDM) signal using relevant simulation software | 2 | CO2 |
| LLO 7.1 Transfer data using Bluetooth. | 7 | *Create a Hybrid Network Using Bluetooth | 2 | CO3 |
| LLO 8.1 Identify different error detection methods. LLO 8.2 Detect errors using Checksum. | 8 | *Locate the error bit in the given data string by applying checksum error detection method | 2 | CO3 |
| LLO 9.1 create WI-FI environment. | 9 | *Implement Wireless network | 2 | CO3 |
| LLO 10.1 Draw block diagram for parity check. LLO 10.2 Implement parity check with examples. | 10 | Write a 'C' program for parity check error detection | 2 | CO3 |
| LLO 11.1 Implement C Program for CRC | 11 | *Write a 'C' program for Cyclic Redundancy Check(CRC) error detection | 2 | CO3 |
| LLO 12.1 Implement Hamming code in any suitable programming language. | 12 | *Write a 'C' program for error correction using Hamming code | 2 | CO3 |
| LLO 13.1 Use IP address and appropriate subnet mask for given problem statement. | 13 | *Configure static IP address in operating system along with appropriate subnet mask for given problem | 2 | CO4 |
| LLO 14.1 Implement IP addresses for intranet in Class A, Class B, Class C. | 14 | * Implement Classful Address in a given network node i)Identify range of IP Address in various classes ii)Justify the reason to choose various IP address classes for creating given network | 2 | CO4 |
| LLO 15.1 Troubleshoot computer network using commands. | 15 | *Execute TCP/IP network commands:ipconfig,ping,tracert | 2 | CO4 |
| LLO 16.1 Troubleshoot computer network using commands. | 16 | *Execute TCP/IP network commands: netstat, pathping, route | 2 | CO4 |
| LLO 17.1 Use wireshark packet sniffer software. | 17 | *1) Install Wireshark and configure as packet sniffer- i)Capture IP,TELNET, FTP packets using Wireshark | 2 | CO4 |
| LLO 18.1 Measure various types of Delay by using Wireshark. | 18 | Capture TCP and UDP packet using Wireshark | 2 | CO4 |
| LLO 19.1 Filter ARP and ICMP packet Traffic using Wireshark. | 19 | Capture ARP and ICMP packet Traffic using Wireshark | 2 | CO4 |
| LLO 20.1 Install server operating system | 20 | Install Operating System Linux/Windows/Any other Server | 2 | CO4 |
| LLO 21.1 Create FTP Server | 21 | Use FTP protocol to transfer file from one system to another system | 2 | CO4 |
| LLO 22.1 Implement IPv6 addressing scheme on a network. | 22 | Create IPv6 environment in a small network using simulator | 2 | CO4 |

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|--------------|---|-----------------------|---------------------|
| LLO 23.1 Configure HTTP server on given operating system. | 23 | *Create HTTP server | 2 | CO5 |
| LLO 24.1 Use star topology for a given situation. | 24 | *Create computers using Star topology with wired media | 2 | CO5 |
| LLO 25.1 Use Network simulator CISCO packet tracer. | 25 | Create Tree topology using CISCO packet tracer software | 2 | CO5 |
| LLO 26.1 Implement remote login feature. | 26 | Configure TELNET for remote login | 2 | CO5 |
| LLO 27.1 Survey existing network infrastructure. | 27 | *Visit your computer laboratory- i)Identify the type of topology ii)Identify types of connecting devices with specifications iii)Identify types of cables with specifications iv)List the type of network applications commonly used in the laboratory iv)Draw the layout of installed network | 4 | CO5 |
| LLO 28.1 Transfer a file from one computer to another. LLO 28.2 Print documents from remote system in a network. | 28 | Share folder and printer in a network | 2 | CO5 |
| Note : Out of above suggestive LLOs - <ul style="list-style-type: none"> *' Marked Practicals (LLOs) Are mandatory. Minimum 80% of above list of lab experiment are to be performed. Judicial mix of LLOs are to be performed to achieve desired outcomes. | | | | |

VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)

Assignment

- Solve an assignment on any relevant topic given by the Teacher
- For a trading firm an organization with 10users, draw network architecture design of wireless LAN.
- Identify appropriate network topology and network connecting devices for following requirement. Draw network design for proposed network. An organization having its office in a building of 5 floor. Each floor it needs 20 machines. There is one File server. Each floor has 2 print servers to facilitate printer capacity using Tree topology.

Micro project

- Install and configure NIC and find MAC Address of Device
- Design a network using any topology and do fault identification
- Create a tool that monitors network bandwidth usage in real-time

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318****Note :**

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicious mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and maybe considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|---|---------------------|
| 1 | Desktop Computer with basic configuration | All |
| 2 | Network Tool Kit: Crimping Tool for RJ-45 connector ,3in 1 modular crimping tool for RJ-45 UTP CAT-5/CAT-6 Networking Cable,LAN Cutter 8P/6pP/4P All-in-One or similar,Cable Tester/LAN Tester(Specification: Network Cable Tester for LAN RJ-45/CAT5/CAT6 UTP Wire Test Tool or similar) | All |
| 3 | Network Accessories: RJ45 connector, UTP cable, optical fibre cable, Coaxial cable, various connectors,1000Mbps NIC | All |
| 4 | UPS 6 KVA online | All |
| 5 | Ethernet Switch- 4/8/16/24/32 | All |
| 6 | Router-256MB Memory storage capacity, compatible with Desktop and Laptop, Rack Mountable, Wireless Connectivity | All |
| 7 | Printer | All |
| 8 | Wireshark(https://www.wireshark.org/download.html)or any other Packet Analyzer Tool | All |
| 9 | Simulation Software: CISCO Packet Tracer, CORE Network Emulator or Similar | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|---|-------------|----------------|-----------|-----------|-----------|-------------|
| 1 | I | Fundamentals of Data Communication and Computer Network | CO1 | 10 | 4 | 8 | 4 | 16 |
| 2 | II | Transmission Media And Switching | CO2 | 10 | 4 | 4 | 6 | 14 |
| 3 | III | Error Detection and Correction | CO3 | 8 | 4 | 4 | 6 | 14 |
| 4 | IV | Network Communication Models | CO4 | 12 | 4 | 6 | 8 | 18 |
| 5 | V | Network Topologies And Network Devices | CO5 | 5 | 2 | 2 | 4 | 8 |
| Grand Total | | | | 45 | 18 | 24 | 28 | 70 |

X. ASSESSMENT METHODOLOGIES/TOOLS**Formative assessment (Assessment for Learning)**

- Continuous assessment based on process and product related performance indicators.
- Each practical will be assessed considering 60% weightage to process, 40% weightage to product.
- A continuous assessment based term work.

Summative Assessment (Assessment of Learning)

DATA COMMUNICATION AND COMPUTER NETWORK**Course Code : 314318**

- End semester examination, Lab performance, Viva-voce

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | 1 | - | 2 | 1 | - | - | 1 | | | |
| CO2 | 1 | 1 | 2 | 1 | - | 1 | 1 | | | |
| CO3 | 1 | 2 | 1 | 1 | - | - | 1 | | | |
| CO4 | 1 | 2 | 2 | 1 | - | 1 | 1 | | | |
| CO5 | - | 2 | 2 | 1 | 1 | 1 | 1 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|----------------------|--|--|
| 1 | Behrouz A. Forouzan | Data Communication and Networking | McGraw-Hill Higher Education ISBN-13 978-0-07-296775-3 |
| 2 | Behrouz A. Forouzan: | TCP/IP Protocol Suit | McGraw Hill Education ISBN-13 978-0073376042 |
| 3 | A.S. Tanenbaum | Computer Networks | PRENTICE HALL ISBN-10: 0-13-212695-8 ,ISBN-13:978-0-13-212695-3 |
| 4 | Godbole Achyut | Data Communication and Networks | McGraw Hill Education ISBN-10 9780071077705,ISBN-13 978-0071077705 |
| 5 | Comer Douglas E. | TCP/IP Principles, Protocols and Architectures | PEARSON ISBN 10: 0-13-608530-X ISBN 13: 978-0-13-608530-0 |

XIII. LEARNING WEBSITES & PORTALS

| Sr.No | Link / Portal | Description |
|-------|---|--|
| 1 | https://www.geeksforgeeks.org/data-communication-definition-components-types-channels/ | Data Communication-Definition, Components,Types,Channels |
| 2 | https://www.tutorialspoint.com/data_communication_computer_network/index.htm | Data Communication and Computer Network |
| 3 | https://nptel.ac.in/courses/106105081 | Computer Networks |
| 4 | https://nptel.ac.in/courses/106105183 | Computer Networks and Internet Protocol |
| 5 | Introduction To Computer Networks Studytonight | Introduction To Computer Networks |

Note :

- Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students

JAVA PROGRAMMING**Course Code : 314317**

Programme Name/s : Artificial Intelligence/ Artificial Intelligence and Machine Learning/ Cloud Computing and Big Data/ Computer Technology/
Computer Engineering/ Computer Software Technology/ Computer Science & Engineering/ Data Sciences/
Computer Hardware & Maintenance/ Information Technology/ Computer Science & Information Technology/ Computer Science/
Electronics & Computer Engg.

Programme Code : AI/ AN/ BD/ CM/ CO/ CST/ CW/ DS/ HA/ IF/ IH/ SE/ TE

Semester : Fourth

Course Title : JAVA PROGRAMMING

Course Code : 314317

I. RATIONALE

Java is platform independent, open-source object-oriented programming language and used for web applications. Java has the broad industry support and is prerequisite with many allied technologies like Java Server Pages, Android Application Development. This course will enable students to develop applications using java.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

Develop standalone and network-based applications using Java.

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Develop java program using classes and objects.
- CO2 - Develop java program for implementing code reusability concept.
- CO3 - Develop program to implement multithreading and exception handling.
- CO4 - Develop java program for implementing event handling using window-based application components.
- CO5 - Implements network programming in java.
- CO6 - Develop java program for managing database.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

| Course Code | Course Title | Abbr | Course Category/s | Learning Scheme | | | | | | Credits | Paper Duration | Assessment Scheme | | | | | | | | | |
|-------------|------------------|------|-------------------|--------------------------|----|----|-----|-----|--------|---------|----------------|-------------------|-------|-----------|-------|-------------|-----|-------------|-----|-----|-----|
| | | | | Actual Contact Hrs./Week | | | SLH | NLH | Theory | | | Based on LL & TL | | | | Based on SL | | Total Marks | | | |
| | | | | CL | TL | LL | | | FA-TH | | | SA-TH | Total | Practical | | SLA | | | | | |
| | | | | | | | | | | | | | | FA-PR | SA-PR | Max | Min | | Max | Min | |
| 314317 | JAVA PROGRAMMING | JPR | AEC | 4 | - | 4 | 2 | 10 | 5 | 3 | 30 | 70 | 100 | 40 | 25 | 10 | 50# | 20 | 25 | 10 | 200 |

JAVA PROGRAMMING**Course Code : 314317****Total IKS Hrs for Sem. : 0 Hrs**

Abbreviations: CL- Classroom Learning , TL- Tutorial Learning, LL-Laboratory Learning, SLH-Self Learning Hours, NLH-Notional Learning Hours, FA - Formative Assessment, SA -Summative assessment, IKS - Indian Knowledge System, SLA - Self Learning Assessment

Legends: @ Internal Assessment, # External Assessment, *# On Line Examination , @\$ Internal Online Examination

Note :

1. FA-TH represents average of two class tests of 30 marks each conducted during the semester.
2. If candidate is not securing minimum passing marks in FA-PR of any course then the candidate shall be declared as "Detained" in that semester.
3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
4. Notional Learning hours for the semester are (CL+LL+TL+SL)hrs.* 15 Weeks
5. 1 credit is equivalent to 30 Notional hrs.
6. * Self learning hours shall not be reflected in the Time Table.
7. * Self learning includes micro project / assignment / other activities.

V. THEORY LEARNING OUTCOMES AND ALIGNED COURSE CONTENT

| Sr.No | Theory Learning Outcomes (TLO's)aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|--|---|---|
| 1 | <p>TLO 1.1 Write programs to create classes and objects for the given problem.</p> <p>TLO 1.2 Describe characteristics of the given java token.</p> <p>TLO 1.3 Write program to evaluate given expressions.</p> <p>TLO 1.4 Write programs using relevant control structure to solve the given problem.</p> <p>TLO 1.5 Develop programs using vectors and wrapper classes for the given problem.</p> <p>TLO 1.6 Use constructors for the given programming problem.</p> | <p>Unit - I Basic Syntactical Constructs in Java</p> <p>1.1 Java features and the Java programming environment</p> <p>1.2 Defining a class, creating object, accessing class members</p> <p>1.3 Java tokens and data types, symbolic constant, scope of variable, typecasting, and different types of operators and expressions, decision making and looping statements</p> <p>1.4 Arrays, strings, string buffer classes, vectors, wrapper classes</p> <p>1.5 Constructors and methods, types of constructors, method and constructor overloading, nesting of methods, command line arguments, garbage collection, visibility control: public, private, protected, default, private protected</p> | <p>Chalk-Board Demonstration Flipped Classroom Presentations</p> |
| 2 | <p>TLO 2.1 Apply identified type of inheritance for the given programming problem.</p> <p>TLO 2.2 Differentiate between overloading and overriding with the help of examples.</p> <p>TLO 2.3 Develop program using interface.</p> <p>TLO 2.4 Create user defined package for the given problem.</p> | <p>Unit - II Inheritance, Interface and Packages</p> <p>2.1 Inheritance: concept of inheritance , types of Inheritance: single inheritance, multilevel inheritance, hierarchical inheritance, method overriding, final variables, final methods, use of super, abstract methods and classes</p> <p>2.2 Interfaces: Define interface, implementing interface, accessing interface variables and methods, extending interfaces</p> <p>2.3 Package: Define package, types of package, naming and creating package, accessing package, import statement, static import, adding class and interfaces to a package</p> | <p>Lecture Using Chalk-Board Presentations Hands-on Flipped Classroom</p> |

JAVA PROGRAMMING

Course Code : 314317

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|---|---|
| 3 | <p>TLO 3.1 Distinguish the errors and exceptions with example.</p> <p>TLO 3.2 Develop program for handling the given exception.</p> <p>TLO 3.3 Create threads to run multiple processes in a program.</p> <p>TLO 3.4 Develop program using different thread life cycle methods.</p> | <p>Unit - III Exception Handling and Multithreading</p> <p>3.1 Errors and Exception: Types of errors and exceptions, try and catch statement, throws and finally statement, built-in exceptions, throwing our own exception</p> <p>3.2 Multithreaded programming : creating a thread: By extending to thread class and by implementing runnable Interface, Life cycle of thread: Thread methods, thread exceptions, thread priority and methods, synchronization</p> | <p>Lecture Using Chalk-Board Presentations Flipped Classroom Hands-on</p> |
| 4 | <p>TLO 4.1 Write steps to develop Graphical User Interface (GUI) using AWT components with frame for the given problem.</p> <p>TLO 4.2 Develop program using menu and dialog boxes for the given problem.</p> <p>TLO 4.3 Write steps to develop Graphical user interface (GUI) using advanced swing components for the given problem.</p> <p>TLO 4.4 Use delegation event model to develop event driven program for the given problem.</p> <p>TLO 4.5 Use relevant AWT/ Swing component(s) to handle the given event.</p> | <p>Unit - IV Event handling using Abstract Window Toolkit (AWT) & Swings Components</p> <p>4.1 Component, container, window, frame, panel, use of AWT controls: labels, buttons, checkbox, checkbox group, textfield, textarea</p> <p>4.2 Use of layout managers: flowLayout, BorderLayout, GridLayout, GridBagLayout, menubars, menus, file dialog</p> <p>4.3 Introduction to swing: Swing features, difference between AWT and Swing.</p> <p>4.4 Swing components: Icons and Labels, TextField, ComboBox, Button, Checkbox, RadioButton</p> <p>4.5 Advanced Swing Components: Tabbed Panes, Scroll Panes, Trees, Tables, Progress bar, tool tips</p> <p>4.6 Introduction to Event Handling: The delegation Event Model: Event sources, Event listeners</p> <p>4.7 Event classes: The action event class, the Item event class, the Key event class, the mouse event class, text event</p> <p>4.8 Event listener interfaces: ActionListener , ItemListener , KeyListener , MouseListener , MouseMotion , TextListener</p> | <p>Lecture Using Chalk-Board Presentations Demonstration Hands-on</p> |
| 5 | <p>TLO 5.1 Describe the concepts of sockets in java.</p> <p>TLO 5.2 Use networking classes to retrieve host details.</p> <p>TLO 5.3 Develop program for Client/Server communication through TCP/IP Server sockets for the given problem.</p> | <p>Unit - V Basics of Network Programming</p> <p>5.1 Socket Overview: Client/Server , reserved Sockets , proxy servers , Internet Addressing</p> <p>5.2 Java and the Net: The networking classes and interfaces, InetAddress : Factory Methods , Instance Methods</p> <p>5.3 TCP/IP Client and Server Sockets, datagram sockets, datagram packets</p> <p>5.4 The URL Class, URLConnection class</p> | <p>Lecture Using Chalk-Board Presentations Flipped Classroom Hands-on</p> |
| 6 | <p>TLO 6.1 Choose relevant database connectivity methods.</p> <p>TLO 6.2 Describe two tier and three tier architecture of JDBC.</p> <p>TLO 6.3 Choose relevant type of JDBC driver for the specified environment.</p> <p>TLO 6.4 Elaborate steps with example to establish connectivity with the specified database.</p> | <p>Unit - VI Interacting with Database</p> <p>6.1 Introduction to JDBC, ODBC</p> <p>6.2 JDBC architecture: Two tier and three tier models</p> <p>6.3 Types of JDBC drivers, Class Class , DriverManager class, Connection interface, Statement interface, PreparedStatement interface, ResultSet Interface</p> | <p>Lecture Using Chalk-Board Presentations Flipped Classroom Hands-on</p> |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES.

JAVA PROGRAMMING**Course Code : 314317**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|--------------|--|-----------------------|---------------------|
| LLO 1.1 Install any IDE software application. | 1 | * Setup Java Programming development environment using: <ul style="list-style-type: none"> • Command prompt.(Classpath and path setup) • Any IDE (Eclipse, Netbeans, VScode, Jcreator etc.). | 2 | CO1 |
| LLO 2.1 Implement programs to evaluate different types of Expressions. | 2 | Write programs to evaluate different types of expressions. | 2 | CO1 |
| LLO 3.1 Develop program to implement different control structures. | 3 | Write programs to demonstrate use of: <ul style="list-style-type: none"> • if statements (all forms of if statement) • Switch – Case statement • Different types of Loops(for,while and do..while). | 2 | CO1 |
| LLO 4.1 Develop program to implement different control structures. | 4 | *Write programs for implementation of different methods of: <ul style="list-style-type: none"> • String class. • StringBuffer class. | 2 | CO1 |
| LLO 5.1 Implement array and vectors in Java. | 5 | * Write programs to demonstrate: <ul style="list-style-type: none"> • Use of Array. • Use of Vectors . | 2 | CO1 |
| LLO 6.1 Convert primitive data types into object and vice-versa. | 6 | Write programs using Wrapper Class : <ul style="list-style-type: none"> • to convert primitive into object. • to convert object into primitive. | 2 | CO1 |
| LLO 7.1 Initialize objects using constructors. | 7 | Develop a program for implementation of different types of constructors. | 2 | CO1 |
| LLO 8.1 Implement concepts of inheritance for code reusability. | 8 | Develop program to implement: <ul style="list-style-type: none"> • Single inheritance. • Multilevel inheritance. | 2 | CO2 |
| LLO 9.1 Implement multiple inheritance. | 9 | * Develop program for implementation of interface. | 2 | CO2 |
| LLO 10.1 Implement packages in Java. | 10 | *Write programs to demonstrate use of : <ul style="list-style-type: none"> • Built in packages • User defined packages. | 2 | CO2 |
| LLO 11.1 Identify the different types of errors using exception handling. | 11 | Write programs for implementation of try, catch and finally block. | 2 | CO3 |
| LLO 12.1 Manage different types of user defined exceptions. | 12 | *Write programs for implementation of throw, throws clause. | 2 | CO3 |
| LLO 13.1 Execute different processes simultaneously using multithreading. | 13 | *Write programs using multithreading. | 2 | CO3 |

JAVA PROGRAMMING**Course Code : 314317**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|---|--------------|--|-----------------------|---------------------|
| LLO 14.1 Design GUI using different AWT components. | 14 | * Write program to design any type of form using AWT components. | 2 | CO4 |
| LLO 15.1 Design GUI using different menu class. | 15 | Write program to create a menu bar with various menu items and sub menu items. | 2 | CO4 |
| LLO 16.1 Design GUI using border layout manager. | 16 | Write program to demonstrate the use of border layout. The layout shows four buttons at four sides with captions "left", "right", "top" and "bottom" using Swing Components. | 2 | CO4 |
| LLO 17.1 Design GUI using grid layout manager. | 17 | *Write program to design a calculator to demonstrate the use of grid layout using swing components. | 2 | CO4 |
| LLO 18.1 Implement swing components in a frame. | 18 | Write program using swing to display a JComboBox in a JFrame . | 2 | CO4 |
| LLO 19.1 Design tree and table using advanced swing components in a frame. | 19 | Write program to create JTree and JTable. | 2 | CO4 |
| LLO 20.1 Implement various keys and mouse events. | 20 | * Write program to handle key events and mouse events. | 2 | CO4 |
| LLO 21.1 Implement action event in java. | 21 | *Write program to implement action event in frame using swing components. | 2 | CO4 |
| LLO 22.1 Implement text event in java. | 22 | Write program to handle text event on swing components. | 2 | CO4 |
| LLO 23.1 Extract the hostname and IP address using InetAddress class. | 23 | Write program to retrieve hostname and IP address using InetAddress class. | 2 | CO5 |
| LLO 24.1 Retrieve various components of URL using different methods of URL and URLConnection class. | 24 | *Write program to demonstrate various methods of: <ul style="list-style-type: none"> • URL class. • URLConnection. | 2 | CO5 |
| LLO 25.1 Implement client-server TCP based communication. | 25 | *Write program that demonstrates connection oriented communication using socket. | 2 | CO5 |
| LLO 26.1 Implement client-server UDP based communication. | 26 | Write program to demonstrate sending and receiving data through datagram. | 2 | CO5 |
| LLO 27.1 Make database connectivity using appropriate JDBC driver. | 27 | *Write program to: <ul style="list-style-type: none"> • Create sample database. • Make connectivity with database. | 2 | CO6 |
| LLO 28.1 Manage database using JDBC. | 28 | *Write program to implement following operations on database: <ul style="list-style-type: none"> • Insert record. • Update record. • Delete record. | 2 | CO6 |
| LLO 29.1 Manage database using JDBC. | 29 | Write program to demonstrate the use of PreparedStatement. | 2 | CO6 |
| LLO 30.1 Implement dynamic query. | 30 | *Write program to retrieve data from table using ResultSet interface.(Use various methods of navigation methods). | 2 | CO6 |

JAVA PROGRAMMING**Course Code : 314317**

| Practical / Tutorial / Laboratory Learning Outcome (LLO) | Sr No | Laboratory Experiment / Practical Titles / Tutorial Titles | Number of hrs. | Relevant COs |
|--|-------|--|----------------|--------------|
| Note : Out of above suggestive LLOs - | | | | |
| <ul style="list-style-type: none"> • '*1 Marked Practicals (LLOs) Are mandatory. • Minimum 80% of above list of lab experiment are to be performed. • Judicial mix of LLOs are to be performed to achieve desired outcomes. | | | | |

VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)**Other**

- Complete any course of Java Programming on Infosys Springboard/Spoken Tutorial/NPTEL
- Develop java code for given problem suggested by course teacher.

Micro project

- Develop mini-ATM machine system. It should accept account_no, account_holder_name, account_balance and perform operations such as withdrawal, Deposit and balance check.
- Develop Quiz Management System. Quiz should accept student credentials and contain 10 MCQ type questions. Determine the final result. Save the result in table along with student credentials.
- Energy Billing System: Expected to develop bill amount module based on usage of energy consumption.
- Develop Employee Management System. Insert employee details such as employee_name, emp_id, emp_salary etc.. into database and retrieve data from table.
- Any other micro project as suggested by course teacher.

Assignment

- Solve assignment covering all COs given by course teacher.

Note :

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicial mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and maybe considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|---|---------------------|
| 1 | Databases like MySQL, Oracle, MS-Access or any other. | 27,28,29,30 |
| 2 | Computer System (Any computer system with basic configuration). | All |
| 3 | Computer with JDK1.8 or above, any IDE for Java Programming such as Eclipse, Jcreator, NetBeans, VScode . | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

JAVA PROGRAMMING**Course Code : 314317**

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|--|-------------|----------------|-----------|-----------|-----------|-------------|
| 1 | I | Basic Syntactical Constructs in Java | CO1 | 8 | 4 | 4 | 4 | 12 |
| 2 | II | Inheritance, Interface and Packages | CO2 | 10 | 2 | 4 | 6 | 12 |
| 3 | III | Exception Handling and Multithreading | CO3 | 12 | 2 | 4 | 6 | 12 |
| 4 | IV | Event handling using Abstract Window Toolkit (AWT) & Swings Components | CO4 | 14 | 4 | 4 | 8 | 16 |
| 5 | V | Basics of Network Programming | CO5 | 8 | 2 | 4 | 4 | 10 |
| 6 | VI | Interacting with Database | CO6 | 8 | 2 | 2 | 4 | 8 |
| Grand Total | | | | 60 | 16 | 22 | 32 | 70 |

X. ASSESSMENT METHODOLOGIES/TOOLS**Formative assessment (Assessment for Learning)**

- Continuous assessment based on process and product related performance indicators.
- Each practical will be assessed considering 60% weightage to process 40% weightage to product
- A continuous assessment based on term work

Summative Assessment (Assessment of Learning)

- End semester examination, Lab performance, Viva voce

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | 2 | 2 | 1 | 2 | -- | 1 | 1 | | | |
| CO2 | 2 | 2 | 2 | 2 | -- | 1 | 1 | | | |
| CO3 | 2 | 2 | 2 | 2 | -- | 1 | 1 | | | |
| CO4 | 2 | 2 | 2 | 2 | 1 | 2 | 2 | | | |
| CO5 | 2 | 2 | 3 | 2 | 1 | 2 | 2 | | | |
| CO6 | 2 | 2 | 3 | 3 | 1 | 2 | 2 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|-----------------------|-------------------------------|---|
| 1 | E Balaguruswamy | Programming with JAVA | Mcgraw Hill Education (India) Private Limited, New Delhi . ISBN-13: 978-93-5134-320-2 |
| 2 | Schildt Herbert | Java Complete Reference | Mcgraw Hill Education, New Delhi . ISBN:9789339212094 |
| 3 | Holzner, Steven et al | Java 8 Programming Black Book | Dreamtech Press, New Delhi. ISBN: 978-93-5119-758-4 |

JAVA PROGRAMMING**Course Code : 314317****XIII . LEARNING WEBSITES & PORTALS**

| Sr.No | Link / Portal | Description |
|--------------|---|--------------------------|
| 1 | https://www.javatpoint.com/java-tutorial | All content |
| 2 | https://www.w3schools.com/java/ | All content |
| 3 | https://www.tutorialspoint.com/java/index.htm | All content |
| 4 | https://www.programiz.com/java-programming/online-compiler/ | Online compiler for java |
| 5 | https://onecompiler.com/java | Online compiler for java |
| 6 | https://www.odbms.org/wp-content/uploads/2013/11/009.01-Arlo-w-JDBC-Tutorial-July-2005.pdf | Database Connectivity |
| 7 | https://infyspringboard.onwingspan.com/web/en/app/toc/lex_29959473947367270000_shared/overview | All content |
| 8 | https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0138420095549112329730_shared/overview | All content |
| 9 | https://onlinecourses.nptel.ac.in/noc22_cs47/preview | All content |

Note :

- Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students

MSBTE Approval Dt. 21/11/2024**Semester - 4, K Scheme**

ENVIRONMENTAL EDUCATION AND SUSTAINABILITY**Course Code : 314301**

| | |
|-------------------------|--|
| Programme Name/s | : Architecture Assistantship/ Architecture and Interior Design/ Automobile Engineering./ Artificial Intelligence/ Agricultural Engineering/ Artificial Intelligence and Machine Learning/ Automation and Robotics/ Architecture/ Cloud Computing and Big Data/ Civil Engineering/ Chemical Engineering/ Computer Technology/ Computer Engineering/ Civil & Rural Engineering/ Construction Technology/ Computer Software Technology/ Computer Science & Engineering/ Fashion & Clothing Technology/ Dress Designing & Garment Manufacturing/ Digital Electronics/ Data Sciences/ Electrical Engineering/ Electronics & Tele-communication Engg./ Electrical and Electronics Engineering/ Electrical Power System/ Electronics & Communication Engg./ Electronics Engineering/ Food Technology/ Computer Hardware & Maintenance/ Hotel Management & Catering Technology/ Instrumentation & Control/ Industrial Electronics/ Information Technology/ Computer Science & Information Technology/ Instrumentation/ Interior Design & Decoration/ Interior Design/ Civil & Environmental Engineering/ Mechanical Engineering/ Mechatronics/ Medical Laboratory Technology/ Manufacturing Technology/ Medical Electronics/ Metallurgical Engineering/ Production Engineering/ Printing Technology/ Polymer Technology/ Surface Coating Technology/ Computer Science/ Textile Technology/ Electronics & Computer Engg./ Travel and Tourism/ Textile Manufactures |
| Programme Code | : AA/ AD/ AE/ AI/ AL/ AN/ AO/ AT/ BD/ CE/ CH/ CM/ CO/ CR/ CS/ CST/ CW/ DC/ DD/ DE/ DS/ EE/ EJ/ EK/ EP/ ET/ EX/ FC/ HA/ HM/ IC/ IE/ IF/ IH/ IS/ IX/ IZ/ LE/ ME/ MK/ ML/ MRT/ MU/ MY/ PG/ PN/ PO/ SC/ SE/ TC/ TE/ TR/ TX |
| Semester | : Fourth / Sixth |
| Course Title | : ENVIRONMENTAL EDUCATION AND SUSTAINABILITY |
| Course Code | : 314301 |

I. RATIONALE

The survival of human beings is solely depending upon the nature. Thus, threats to the environment directly impact on existence and health of humans as well as other species. Depletion of natural resources and degradation of ecosystems is accelerated due to the growth in industrial development, population growth, and overall growth in production demand. To address these environmental issues, awareness and participation of individuals as well as society is necessary. Environmental education and sustainability provide an integrated, and interdisciplinary approach to study the environmental systems and sustainability approach to the diploma engineers.

II. INDUSTRY / EMPLOYER EXPECTED OUTCOME

Resolve the relevant environmental issue through sustainable solutions

III. COURSE LEVEL LEARNING OUTCOMES (COS)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

- CO1 - Identify the relevant Environmental issues in specified locality.
- CO2 - Provide the green solution to the relevant environmental problems.
- CO3 - Conduct SWOT analysis of biodiversity hotspot
- CO4 - Apply the relevant measures to mitigate the environmental pollution.
- CO5 - Implement the environmental policies under the relevant legal framework.

IV. TEACHING-LEARNING & ASSESSMENT SCHEME

ENVIRONMENTAL EDUCATION AND SUSTAINABILITY**Course Code : 314301**

| Course Code | Course Title | Abbr | Course Category/s | Learning Scheme | | | | | | Credits | Paper Duration | Assessment Scheme | | | | | | | | | |
|-------------|--|------|-------------------|--------------------------|-----|-----|-----|-----|--------|---------|----------------|-------------------|-------|-----------|-------|-------------|---|-------------|-----|----|-----|
| | | | | Actual Contact Hrs./Week | | | SLH | NLH | Theory | | | Based on LL & TL | | | | Based on SL | | Total Marks | | | |
| | | | | CL | TL | LL | | | FA-TH | | | SA-TH | Total | Practical | | | | | SLA | | |
| | | | | | | | | | | | | | | FA-PR | SA-PR | SLA | | | | | |
| Max | Max | Max | Min | Max | Min | Max | Min | Max | Min | Max | Min | | | | | | | | | | |
| 314301 | ENVIRONMENTAL EDUCATION AND SUSTAINABILITY | EES | VEC | 3 | - | - | 1 | 4 | 2 | 1.5 | 30 | 70*# | 100 | 40 | - | - | - | - | 25 | 10 | 125 |

Total IKS Hrs for Sem. : 2 Hrs

Abbreviations: CL- Classroom Learning , TL- Tutorial Learning, LL-Laboratory Learning, SLH-Self Learning Hours, NLH-Notional Learning Hours, FA - Formative Assessment, SA -Summative assessment, IKS - Indian Knowledge System, SLA - Self Learning Assessment

Legends: @ Internal Assessment, # External Assessment, *# On Line Examination , @\$ Internal Online Examination

Note :

1. FA-TH represents average of two class tests of 30 marks each conducted during the semester.
2. If candidate is not securing minimum passing marks in FA-PR of any course then the candidate shall be declared as "Detained" in that semester.
3. If candidate is not securing minimum passing marks in SLA of any course then the candidate shall be declared as fail and will have to repeat and resubmit SLA work.
4. Notional Learning hours for the semester are (CL+LL+TL+SL)hrs.* 15 Weeks
5. 1 credit is equivalent to 30 Notional hrs.
6. * Self learning hours shall not be reflected in the Time Table.
7. * Self learning includes micro project / assignment / other activities.

V. THEORY LEARNING OUTCOMES AND ALIGNED COURSE CONTENT

| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|--|---|
| 1 | <p>TLO 1.1 Explain the need of studying environment and its components.</p> <p>TLO 1.2 Investigate the impact of population growth and industrialization on the relevant environmental issues and suggest remedial solutions</p> <p>TLO 1.3 Explain the Concept of 5 R w.r.t. the given situation</p> <p>TLO 1.4 Elaborate the relevance of Sustainable Development Goals in managing the climate change</p> <p>TLO 1.5 Explain the concept of zero carbon-footprint with carbon credit</p> | <p>Unit - I Environment and climate change</p> <p>1.1 Environment and its components, Types of Environments, Need of environmental studies</p> <p>1.2 Environmental Issues- Climate change, Global warming, Acid rain, Ozone layer depletion, nuclear accidents. Effect of population growth and industrialization</p> <p>1.3 Concept of 5R, Individuals' participation in i) 5R policy, ii) segregation of waste, and iii) creating manure from domestic waste</p> <p>1.4 Impact of Climate change, Factors contributing to climate change, Concept of Sustainable development, Sustainable development Goals (SDGs), Action Plan on Climate Change in Indian perspectives</p> <p>1.5 Zero Carbon footprint for sustainable development, (IKS-Environment conservation in vedic and pre-vedic India)</p> | Lecture Using Chalk-Board Presentations |

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| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|--|---|
| 2 | <p>TLO 2.1 Justify the importance of natural resources in sustainable development</p> <p>TLO 2.2 Explain the need of optimum use of natural resources to maintain the sustainability</p> <p>TLO 2.3 Differentiate between renewable and non-renewable sources of energy</p> <p>TLO 2.4 Suggest the relevant type of energy source as a green solution to environmental issues</p> | <p>Unit - II Sustainability and Renewable Resources</p> <p>2.1 Natural Resources: Types, importance, Causes and effects of depletion. (Forest Resources, Water Resources, Energy Resources, Land resources, Mineral resources), (IKS- Concepts of Panchmahabhuta)</p> <p>2.2 Impact of overexploitation of natural resources on the environment, optimum use of natural resources</p> <p>2.3 Energy forms (Renewable and non-renewable) such as Thermal energy, nuclear energy, Solar energy, Wind energy, Geothermal energy, Biomass energy, Hydropower energy, biofuel</p> <p>2.4 Green Solutions in the form of New Energy Sources such as Hydrogen energy, Ocean energy & Tidal energy</p> | Lecture Using Chalk-Board Presentations |
| 3 | <p>TLO 3.1 Explain the characteristics and functions of ecosystem</p> <p>TLO 3.2 Relate the importance of biodiversity and its loss in the environmental sustainability</p> <p>TLO 3.3 Describe biodiversity assessment initiatives in India</p> <p>TLO 3.4 Conduct the SWOT analysis of the biodiversity hot spot in India</p> <p>TLO 3.5 Explain the need of conservation of biodiversity in the given situation</p> | <p>Unit - III Ecosystem and Biodiversity</p> <p>3.1 Ecosystem - Definition, Aspects of ecosystem, Division of ecosystem, General characteristics of ecosystem, Functions of ecosystem</p> <p>3.2 Biodiversity - Definitions, Levels, Value, and loss of biodiversity</p> <p>3.3 Biodiversity Assessment Initiatives in India</p> <p>3.4 SWOT analysis of biodiversity hot spot in India</p> <p>3.5 Conservations of biodiversity - objects, and laws for conservation of biodiversity</p> | Lecture Using Chalk-Board Presentations Video Demonstrations |
| 4 | <p>TLO 4.1 Classify the pollution based on the given criteria</p> <p>TLO 4.2 Justify the need of preserving soil as a resource along with the preservation techniques</p> <p>TLO 4.3 Maintain the quality of water in the given location using relevant preventive measures</p> <p>TLO 4.4 State the significance of controlling the air pollution to maintain its ambient quality norms</p> <p>TLO 4.5 Compare the noise level from different zones of city with justification</p> <p>TLO 4.6 Describe the roles and responsibilities of central and state pollution control board</p> | <p>Unit - IV Environmental Pollution</p> <p>4.1 Definition of pollution, types- Natural & Artificial (Man- made)</p> <p>4.2 Soil / Land Pollution – Need of preservation of soil resource, Causes and effects on environment and lives, preventive measures, Soil conservation</p> <p>4.3 Water Pollution - sources of water pollution, effects on environment and lives, preventive measures, BIS water quality standards for domestic potable water, water conservation</p> <p>4.4 Air pollution - Causes, effects, prevention, CPCB norms of ambient air quality in residential area</p> <p>4.5 Noise pollution - Sources, effects, prevention, noise levels at various zones of the city</p> <p>4.6 Pollution Control Boards at Central and State Government level: Norms, Roles and Responsibilities</p> | Lecture Using Chalk-Board Presentations |

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| Sr.No | Theory Learning Outcomes (TLO's) aligned to CO's. | Learning content mapped with Theory Learning Outcomes (TLO's) and CO's. | Suggested Learning Pedagogies. |
|-------|---|---|---|
| 5 | TLO 5.1 Explain Constitutional provisions related to environmental protection TLO 5.2 Explain importance of public participation (PPP) in enacting the relevant laws TLO 5.3 Use the relevant green technologies to provide sustainable solutions of an environmental problem TLO 5.4 Explain the role of information technology in environment protection | Unit - V Environmental legislation and sustainable practices 5.1 Article (48-A) and (51-A (g)) of Indian Constitution regarding environment, Environmental protection and prevention acts 5.2 Public awareness about environment. Need of public awareness and individuals' participation. Role of NGOs 5.3 Green technologies like solar desalination, green architecture, vertical farming and hydroponics, electric vehicles, plant-based packaging 5.4 Role of information technology in environment protection and human health | Lecture Using Chalk-Board Presentations Video Demonstrations |

VI. LABORATORY LEARNING OUTCOME AND ALIGNED PRACTICAL / TUTORIAL EXPERIENCES : NOT APPLICABLE.**VII. SUGGESTED MICRO PROJECT / ASSIGNMENT/ ACTIVITIES FOR SPECIFIC LEARNING / SKILLS DEVELOPMENT (SELF LEARNING)****Assignment**

- Suggest the steps to implement (or improve the implementation) of the 5R policy in your home/institute stating your contribution
- Draft an article on India's Strategies to progress across the Sustainable Development Goals
- Make a chart of Renewable and non-renewable energy sources mentioning the advantages and disadvantages of each source
- Conduct the SWOT analysis of biodiversity hotspot in India
- Prepare a mind-mapping for the zero carbon footprint process of your field
- Prepare a chart showing sources of pollution (air/water/ soil), its effect on human beings, and remedial actions
- Any other assignment on relevant topic related to the course suggested by the facilitator

UNICEF Certification(s)

- Students may complete the self-paced course launched by Youth Leadership for climate Exchange under UNICEF program on portal www.mahayouthnet.in . The course encompasses five Modules in the form of Units as given below:

- Unit 1: Living with climate change
- Unit 2 : Water Management and Climate Action
- Unit 3: Energy Management and Climate Action
- Unit 4 : Waste Management and Climate Action
- Unit 5 : Bio-cultural Diversity and Climate Action

If students complete all the five Units they are not required to undertake any other assignment /Microproject/activities specified in the course. These units will suffice to their evaluations under SLA component

Micro project

- Technical analysis of nearby commercial RO plant.
- Comparative study of different filters used in Household water filtration unit
- Evaluate any nearby biogas plant / vermicomposting plant or any such composting unit on the basis of sustainability and cost-benefit
- IKS-Study and prepare a note on Vedic and Pre-Vedic techniques of environmental conversion

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Visit a local polluted water source and make a report mentioning causes of pollution
Any other activity / relevant topic related to the course suggested by the facilitator

Activities

- Prepare a report on the working and functions of the PUC Center machines and its relevance in pollution control.
- Prepare and analyse a case study on any polluted city of India
- Prepare a note based on the field visit to the solid waste management department of the municipal corporation / local authority
- Record the biodiversity of your institute/garden in your city mentioning types of vegetation and their numbers
- Visit any functional hall/cultural hall /community hall to study the disposal techniques of kitchen waste and prepare a report suggesting sustainable waste management tool
- Watch a video related to air pollution in India and present the summary
- Any other assignment on relevant topic related to the course suggested by the facilitator

Note :

- Above is just a suggestive list of microprojects and assignments; faculty must prepare their own bank of microprojects, assignments, and activities in a similar way.
- The faculty must allocate judicious mix of tasks, considering the weaknesses and / strengths of the student in acquiring the desired skills.
- If a microproject is assigned, it is expected to be completed as a group activity.
- SLA marks shall be awarded as per the continuous assessment record.
- For courses with no SLA component the list of suggestive microprojects / assignments/ activities are optional, faculty may encourage students to perform these tasks for enhanced learning experiences.
- If the course does not have associated SLA component, above suggestive listings is applicable to Tutorials and may be considered for FA-PR evaluations.

VIII. LABORATORY EQUIPMENT / INSTRUMENTS / TOOLS / SOFTWARE REQUIRED

| Sr.No | Equipment Name with Broad Specifications | Relevant LLO Number |
|-------|--|---------------------|
| 1 | Nil | All |

IX. SUGGESTED WEIGHTAGE TO LEARNING EFFORTS & ASSESSMENT PURPOSE (Specification Table)

| Sr.No | Unit | Unit Title | Aligned COs | Learning Hours | R-Level | U-Level | A-Level | Total Marks |
|--------------------|------|---|-------------|----------------|-----------|-----------|-----------|-------------|
| 1 | I | Environment and climate change | CO1 | 8 | 4 | 4 | 4 | 12 |
| 2 | II | Sustainability and Renewable Resources | CO2 | 10 | 4 | 4 | 8 | 16 |
| 3 | III | Ecosystem and Biodiversity | CO3 | 8 | 4 | 4 | 4 | 12 |
| 4 | IV | Environmental Pollution | CO4 | 12 | 4 | 8 | 6 | 18 |
| 5 | V | Environmental legislation and sustainable practices | CO5 | 7 | 4 | 4 | 4 | 12 |
| Grand Total | | | | 45 | 20 | 24 | 26 | 70 |

X. ASSESSMENT METHODOLOGIES/TOOLS**Formative assessment (Assessment for Learning)**

- Two-unit tests (MCQs) of 30 marks will be conducted and average of two-unit tests considered. Formative assessment of self learning of 25 marks should be assessed based on self learning activity such as UNICEF Certification(s)/Microproject/assignment/activities. (60 % weightage to process and 40 % to product)

Summative Assessment (Assessment of Learning)

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- Online MCQ type Exam

XI. SUGGESTED COS - POS MATRIX FORM

| Course Outcomes (COs) | Programme Outcomes (POs) | | | | | | | Programme Specific Outcomes* (PSOs) | | |
|-----------------------|--|-----------------------|---------------------------------------|------------------------|--|-------------------------|-------------------------|-------------------------------------|-------|-------|
| | PO-1 Basic and Discipline Specific Knowledge | PO-2 Problem Analysis | PO-3 Design/ Development of Solutions | PO-4 Engineering Tools | PO-5 Engineering Practices for Society, Sustainability and Environment | PO-6 Project Management | PO-7 Life Long Learning | PSO-1 | PSO-2 | PSO-3 |
| CO1 | - | 1 | - | - | 3 | 2 | 3 | | | |
| CO2 | - | 2 | 2 | - | 3 | 2 | 3 | | | |
| CO3 | - | - | - | - | 3 | 1 | 2 | | | |
| CO4 | 1 | - | - | - | 3 | 2 | 2 | | | |
| CO5 | 1 | - | 2 | - | 3 | 2 | 3 | | | |

Legends :- High:03, Medium:02,Low:01, No Mapping: -
*PSOs are to be formulated at institute level

XII. SUGGESTED LEARNING MATERIALS / BOOKS

| Sr.No | Author | Title | Publisher with ISBN Number |
|-------|----------------|---|---|
| 1 | Y. K. Singh | Environmental Science | New Age International Publishers, 2006, ISBN: 81-224-2330-2 |
| 2 | Erach Bharucha | Environmental Studies | University Grants Commission, New Delhi |
| 3 | Rajagopalan R. | Environmental Studies: From Crisis to Cure. | Oxford University Press, USA, ISBN: 9780199459759, 0199459754 |
| 4 | Shashi Chawla | A text book of Environmental Science | Tata Mc Graw-Hill New Delhi |
| 5 | Arvind Kumar | A Text Book of Environmental science | APH Publishing New Delhi (ISBN 978-8176485906) |

XIII. LEARNING WEBSITES & PORTALS

| Sr.No | Link / Portal | Description |
|-------|---|--|
| 1 | https://sdgs.un.org/goals | United Nation's website mentioning Sustainability goals |
| 2 | http://www.greenbeltmovement.org/news-and-events/blog | Green Belt Movement Blogs on various climatic changes and other issues |
| 3 | http://www.greenbeltmovement.org/what-we-do/tree-planting-for-watersheds | Green Belt Movement's work on tree plantation, soil conservation and watershed management techniques |
| 4 | https://www.youtube.com/@ierekcompany/videos | International Experts For Research Enrichment and Knowledge Exchange – IEREK's platform to exchange the knowledge in fields such as architecture, urban planning, sustainability |
| 5 | www.mahayouthnet.in | UNICEF Initiative for youth leadership for climate action |

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| Sr.No | Link / Portal | Description |
|--|---|---|
| 6 | https://eepmoefcc.nic.in/index1.aspx?lsid=297&lev=2&lid=1180&langid=1 | GOI Website for public awareness on environmental issues |
| 7 | https://egyankosh.ac.in/handle/123456789/61136 | IGNOU's Initiative for online study material on Environmental studies |
| 8 | https://egyankosh.ac.in/handle/123456789/50898 | IGNOU's Initiative for online study material on sustainability |
| 9 | https://sustainabledevelopment.un.org/content/documents/11803Official-List-of-Proposed-SDG-Indicators.pdf | Final list of proposed Sustainable Development Goal indicators |
| 10 | https://sustainabledevelopment.un.org/memberstates/india | India's Strategies to progress across the SDGs. |
| 11 | https://www.un.org/en/development/desa/financial-crisis/sustainable-development.html | Challenges to Sustainable Development |
| 12 | https://nptel.ac.in/courses/109105190 | NPTEL course on sustainable development |
| 13 | https://onlinecourses.swayam2.ac.in/cec19_bt03/preview | Swayam Course on Environmental studies (Natural Resources, Biodiversity and other topics) |
| 14 | https://onlinecourses.nptel.ac.in/noc23_hs155/preview | NPTEL course on environmental studies which encompasses SDGs, Pollution, Climate issues, Energy, Policies and legal framework |
| 15 | https://www.cbd.int/development/meetings/egmbped/SWOT-analysis-en.pdf | SWOT analysis of Biodiversity |
| 16 | https://www.sanskrit.nic.in/SVimarsha/V2/c17.pdf | Central Sanskrit University publication on Vedic and pre Vedic environmental conservation |
| Note : | | |
| <ul style="list-style-type: none"> Teachers are requested to check the creative common license status/financial implications of the suggested online educational resources before use by the students | | |

MSBTE Approval Dt. 21/11/2024**Semester - 4 / 6, K Scheme**